

Model Checking – Exercise sheet 1

Exercise 1.1

1. Install Spin and iSpin by following steps 0–2 on <http://spinroot.com/spin/Man/README.html>.
2. Inspect contents of the downloaded package. It should contain several examples and documents to start with. To test your installation, run the following commands in the `Examples` directory:

- `spin --`
- `spin -V`
- `spin hello.pml`
- `ispin hello.pml`

Spin references can be downloaded from <http://spinroot.com/spin/Man/>. (For a gentle introduction to Spin, see e.g. `Tutorial_1.pdf`)

3. Install Modex from <http://spinroot.com/modex/>. Modex is a tool that can extract Spin models from programs written in the C programming language.
4. To test your installation, run the following commands in the `Manual` directory:

- `modex --`
- `modex hello.c`
- `spin model`

5. Compare the contents of `hello.pml` and `model`.
6. In the Modex package, there is a script named `verify`. Given a C program, the script calls Modex and Spin, and outputs user-friendly messages. Copy the script or make a link to it in the `bin` directory. For instance,

- `cp Scripts/verify /usr/local/bin`

7. To test the script, run:

- `verify hello.c # perform model extraction + verification`
- `verify clean # clean up temporary files`

Exercise 1.2

Consider the following program `bounds.c`:

```
#define N 3
#define M N+1

int main(void) {
    int *p[N][M], q[N*M], i, j, k = 0;

    for (i = 0; i < N; i++) {
        for (j = 0; j < M; j++) {
            p[i][j] = &q[k];
            k++;
        }
    }
}
```

1. Can you spot a bug in the program? Justify your answer.
2. Run Modex and Spin to find the bug. Observe the output messages.
3. Inspect the content of the generated `model` file.

Exercise 1.3

Consider the following program `threads.c` (an example from the Modex distribution):

```
1 #include <pthread.h>
2 #include <assert.h>
3
4 int shared = 0;
5 int *ptr;
6
7 void *thread1(void *arg) {
8     int tmp;
9
10    ptr = &shared;
11    tmp = shared;
12    tmp++;
13    shared = tmp;
14    return 0;
15 }
16
17 void *thread2(void *arg) {
18    int tmp;
19
20    if (ptr) {
21        tmp = shared;
22        tmp++;
23        shared = tmp;
24    }
25    return 0;
26 }
27
28 int main(void) {
29    pthread_t t[2];
30
31    pthread_create(&t[0], 0, thread1, 0);
32    pthread_create(&t[1], 0, thread2, 0);
33
34    pthread_join(t[0], 0);
35    pthread_join(t[1], 0);
36 }
```

```
37  assert(shared == 2);           39  return 0;
38                                     40 }
```

1. Does the assertion at line 37 always hold? Justify your answer.
2. Run Modex and Spin or `verify` to confirm your finding.

Solution 1.2

1. `#define M N+1` is the problematic line. The C compiler replaces all instances of `M` with `N+1` without any parenthesis. Hence, the size of `q` would be `N*N+1` instead of `N*(N+1)`.
2. Run `modex bounds.c` and `spin -a model`. This creates the `pan.c` file. Next compile it and execute it `gcc -o pan pan.c && ./pan`. You would get an error which says the following: `pan:1: c_code line 26 precondition false: (Pp_main->k < ((3*3)+1)) (at depth 52)`
3. The model file has a line `c_state "int q[((3*3)+1)]" "Local p_main"` which gives away the problem.

Solution 1.3

1. No, it does not hold. Consider the following execution sequence after both the threads are created: lines 8, 10, 11 (`thread1.tmp = 0`), 18, 20, 21 (`thread2.tmp = 0`), 22 (`thread2.tmp = 1`), 23 (`shared = thread2.tmp = 1`), 25, 12 (`thread1.tmp = 1`), 13 (`shared = thread1.tmp = 1`).
2. On running `./pan`, we get the following error `pan:1: c_code line 91 precondition false: (now.shared==2) (at depth 35)`