Model Checking – Exercise sheet 1

Exercise 1.1

- 1. Install Spin and iSpin by following steps 0-2 on http://spinroot.com/spin/Man/README.html.
- 2. Inspect contents of the downloaded package. It should contain several examples and documents to start with. To test your installation, run the following commands in the Examples directory:
 - spin --
 - spin -V
 - spin hello.pml
 - ispin hello.pml

Spin references can be downloaded from http://spinroot.com/spin/Man/. (For a gentle introduction to Spin, see e.g. Tutorial_1.pdf)

- 3. Install Modex from http://spinroot.com/modex/. Modex is a tool that can extract Spin models from programs written in the C programming language.
- 4. To test your installation, run the following commands in the Manual directory:
 - modex --
 - modex hello.c
 - spin model
- 5. Compare the contents of hello.pml and model.
- 6. In the Modex package, there is a script named verify. Given a C program, the script calls Modex and Spin, and outputs user-friendly messages. Copy the script or make a link to it in the bin directory. For instance,
 - cp Scripts/verify /usr/local/bin
- 7. To test the script, run:
 - verify hello.c # perform model extraction + verification
 - verify clean # clean up temporary files

Exercise 1.2

Consider the following program bounds.c:

```
#define N 3
#define M N+1

int main(void) {
  int *p[N][M], q[N*M], i, j, k = 0;

for (i = 0; i < N; i++)
  for (j = 0; j < M; j++)
    p[i][j] = &q[k++];
}</pre>
```

- 1. Can you spot a bug in the program? Justify your answer.
- 2. Run Modex and Spin to find the bug. Observe the output messages.
- 3. Inspect the content of the generated model file.

Exercise 1.3

Consider the following program threads.c (an example from the Modex distribution):

```
#include <pthread.h>
                                               tmp = shared;
                                        21
  #include <assert.h>
                                               tmp++;
                                        22
                                               shared = tmp;
3
                                        23
                                             }
  int shared = 0;
                                        24
4
  int *ptr;
                                             return 0;
                                        25
5
                                          }
                                        26
6
   void *thread1(void *arg) {
                                        27
7
8
     int tmp;
                                        28
                                           int main(void) {
                                             pthread_t t[2];
9
                                        29
     ptr = &shared;
10
                                        30
     tmp = shared;
                                             pthread_create(&t[0], 0, thread1, 0);
                                       31
11
                                             pthread_create(&t[1], 0, thread2, 0);
     tmp++;
                                       32
12
     shared = tmp;
13
                                        33
                                             pthread_join(t[0], 0);
     return 0;
                                        34
14
  }
                                             pthread_join(t[1], 0);
15
                                        35
16
                                        36
  void *thread2(void *arg) {
                                             assert(shared == 2);
                                       37
17
     int tmp;
18
                                        39
                                             return 0;
19
     if (ptr) {
                                          }
                                        40
20
```

- 1. Does the assertion at line 37 always hold? Justify your answer.
- 2. Run Modex and Spin to confirm your finding.