

Model Checking – Exercise sheet 1

Exercise 1.1

1. Install Spin and iSpin by following steps 0–2 on <http://spinroot.com/spin/Man/README.html>.
2. Inspect contents of the downloaded package. It should contain several examples and documents to start with. To test your installation, run

- `spin --`
- `spin -V`
- `spin hello.pml`
- `ispin hello.pml`

Spin references can be downloaded from <http://spinroot.com/spin/Man/>. (For a gentle introduction to Spin, see e.g. [Tutorial_1.pdf](#))

3. Install Modex from <http://spinroot.com/modex/>. Modex is a tool that can extract Spin models from programs written in the C programming language.
4. To test your installation, run

- `modex --`
- `modex hello.c`
- `spin model`

5. Compare the contents of `hello.pml` and `model`.

6. In the Modex package, there is a script named `verify`. Given a C program, the script calls Modex and Spin, and outputs user-friendly messages. Copy the script or make a link to it in the `bin` directory. For instance,

- `cp Scripts/verify /usr/local/bin`

7. To test the script, run

- `verify hello.c # perform model extraction + verification`
- `verify clean # clean up temporary files`

Exercise 1.2

Consider the following program `bounds.c`:

```
#define N 5
#define M N-1

int main(void) {
    int i, q[M], *p[N][M];

    for (i = 0; i < N; i++)
        p[i][3] = &q[i];
}
```

1. Can you spot a bug in the program? Justify your answer.
2. Run Modex and Spin to find the bug. Observe the output messages.
3. Inspect the content of the generated `model` file.

Exercise 1.3

Consider the following program `threads.c`:

```
1  #include <pthread.h>                21      tmp = shared;
2  #include <assert.h>                22      tmp++;
3                                     23      shared = tmp;
4  int shared = 0;                    24  }
5  int *ptr;                          25  return 0;
6                                     26  }
7  void *thread1(void *arg) {         27
8      int tmp;                       28  int main(void) {
9                                     29      pthread_t t[2];
10      ptr = &shared;                 30
11      tmp = shared;                 31      pthread_create(&t[0], 0, thread1, 0);
12      tmp++;                        32      pthread_create(&t[1], 0, thread2, 0);
13      shared = tmp;                 33
14      return 0;                     34      pthread_join(t[0], 0);
15  }                                  35      pthread_join(t[1], 0);
16                                     36
17  void *thread2(void *arg) {         37      assert(shared == 2);
18      int tmp;                       38
19                                     39      return 0;
20      if (ptr) {                     40  }
```

1. Does the assertion at line 37 always hold? Justify your answer.
2. Run Modex and Spin to confirm your finding.