

1 Syntax

$\langle \text{Exp} \rangle ::= \langle \text{Const} \rangle \mid \langle \text{Ident} \rangle \mid (\langle \text{Exp} \rangle) \mid$
 $\mid \langle \text{un. Op} \rangle \langle \text{Exp} \rangle \mid \langle \text{Exp} \rangle \langle \text{bin. Op} \rangle \langle \text{Exp} \rangle$
 $\mid \text{if } \langle \text{Exp} \rangle \text{ then } \langle \text{Exp} \rangle \text{ else } \langle \text{Exp} \rangle \mid \langle \text{Exp} \rangle \langle \text{Exp} \rangle \mid \text{let } \langle \text{Prog} \rangle \text{ in } \langle \text{Exp} \rangle \text{ end}$

$\langle \text{Type} \rangle ::= \text{int} \mid \text{bool} \mid (\langle \text{Type} \rangle) \mid \langle \text{Type} \rangle \rightarrow \langle \text{Type} \rangle$

$\langle \text{Dec} \rangle ::= \text{val } \langle \text{Ident} \rangle = \langle \text{Exp} \rangle \mid \text{fun } \langle \text{Ident} \rangle \langle \text{Ident} \rangle = \langle \text{Exp} \rangle$

$\langle \text{Prog} \rangle ::= \langle \text{Dec} \rangle \dots \langle \text{Dec} \rangle$

2 Environment

Function from identifiers to types or values. Composition of environments $f + g$ overwrites bindings in f .

$$(f + g)(x) = \begin{cases} g(x), & \text{if } x \in \text{dom}(g) \\ f(x), & \text{otherwise} \end{cases}$$

3 Typing

$T \vdash e : t$ denotes that in the type environment T the expression e has the type t .

$T \mid \triangleright p : T1$ denotes that in the type environment T the typing of the program p results in the type environment $T1$.

3.1 Expressions

$T(b) = t$	$k \in \{\text{true}, \text{false}\}$	$k \in \mathbb{Z}$	$T \vdash e : t$
$T \vdash b : t$	$T \vdash k : \text{bool}$	$T \vdash k : \text{int}$	$T \vdash (e) : t$
$T \vdash o : t1 \rightarrow t2$	$T \vdash e : t1$	$T \vdash e1 : t1$	$T \vdash o : t1 \rightarrow t2 \rightarrow t$
$T \vdash o e : t2$		$T \vdash e1 o e2 : t$	
$T \vdash e1 : \text{bool}$	$T \vdash e2 : t$	$T \vdash e3 : t$	$T \vdash e1 : t1 \rightarrow t2$
$T \vdash \text{if } e1 \text{ then } e2 \text{ else } e3 : t$			$T \vdash e2 : t1$
$T, x : r1 \vdash e : t2$	$T \mid \triangleright p : T1$	$T1 \vdash e : t$	
$T \vdash \text{fn } x \Rightarrow e : t1 \rightarrow t2$	$T \vdash \text{let } p \text{ in } e \text{ end} : t$		

3.2 Declarations

$T \vdash e : t$	$T + [f := t1 \rightarrow t2] + [b := t1] \vdash e : t2$
$T \mid \triangleright \text{val } b = e : T + [b := t]$	$T \mid \triangleright \text{fun } f \ b = e : T + [f := t1 \rightarrow t2]$

3.3 Programs

$T0 \mid \triangleright d1 : T1 \dots TN \mid \triangleright dN : T(N+1)$
 $T0 \mid \triangleright d1 \dots dN : T(N+1)$

4 Procedural values

$(\text{fun } f \ b = e, V)$

5 Evaluation

$V \models e : v$ denotes that in the value environment V the expression e evaluates to the value v .

$V \mapsto p : V1$ denotes that in the value environment V the evaluation of the program p results in the value environment $V1$.

5.1 Expressions

```

V(b) = v
-----
V \models b : v      V \models k : k

V \models e : v      V \models e : v      V \models e1 : v1   V \models e2 : v2
-----
V \models (e) : v    V \models o e : o v    V \models e1 o e2 : v1 o v2

V \models e1 : true  V \models e2 : v      V \models e1 : false  V \models e3 : v
-----
V \models if e1 then e2 else e3 : v      V \models if e1 then e2 else e3 : v

V \models e1 : (fun f b = e, V1)   V \models e2 : v2
V1 + [f := (fun f b = e, V1)] + [b := v2] \models e : v
-----
V \models e1 e2 : v

V \mapsto p : V1   V1 \models e : v
-----
V \models let p in e end : v

```

5.2 Declarations

```

V \models e : v
-----
V \mapsto val b = e : V + [b := v]

V1 = (V restricted to FreeIds(fun f b = e))
-----
V \mapsto fun f b = e : V + [f := (fun f b = e, V1)]

```

5.3 Programs

```

V0 \mapsto d1 : V1 ... V(N-1) \mapsto dN : VN
-----
V0 \mapsto d1 ... dN : VN

```

5.4 Examples

```

[x:=1] \models x : 1   [x:=1] \models 3 : 3
-----
[x:=1] \models x+3 : 4

[x:=1, a:=2, f:= (fun f x = x+a, [a:=2])] \models f : (fun f x = x+a, [a:=2])
[x:=1, a:=2, f:= (fun f x = x+a, [a:=2])] \models x+3 : 4
[a:=2] + [f : (fun f x = x+a, [a:=2])] + [x:=4] \models x+a : 6
-----
[x:=1, a:=2, f:= (fun f x = x+a, [a:=2])] \models f (x+3) : 6

[] \mapsto val x = 1 : [x:=1]
[x:=1] \mapsto val a = 2 : [x:=1, a:=2]
[x:=1, a:=2] \mapsto fun f x = x+a : [x:=1, a:=2, f:= (fun f x = x+a, , [a:=2])]
[x:=1, a:=2, f:= (fun f x = x+a, [a:=2])] \mapsto val y = f (x+3) : ... + [y:=6]
-----
[] \mapsto val x = 1   val a = 2   fun f x = x+a   val y = f (x+3)
           : [x:=1, a:=2, f:= (fun f x = x+a, [a:=2]), y:=6]

```

6 Procedures w/o names

```
2;  
  
it + it;  
  
let fun f x = x+1 in f end;  
  
it 1;  
  
val f = let fun f (x:int) = x+1 in f end;  
  
f 1;  
  
fn x => x+1;  
  
it 1;  
  
val f = (fn x => x+1);  
  
f 1;  
  
val f = fn x => x+1;  
  
f 1;
```

7 Curried procedures

```
val add =  
  (fn x =>  
    (fn y =>  
      x+y  
    )  
  );  
  
add 1 2;  
  
fun add x y = x+y  
  
add 1;  
  
it 2;  
  
val inc = add 1;  
  
inc 1;  
  
(add 1) 2  
  
int -> (int -> int)
```

8 Illustration of Tail recursion

8.1 Non tail-recursive procedure f

```
F:=(fun f x = x+f(x+1), [])  
V:=[f:=F, x:=1]
```

```
      V |= f : F      [f:=F, x:=2] |= x+f(x+1) : v2  
      V |= x+1 : 2  
      -----  
      V |= x : 1  V |= f(x+1) : v2  1+v2 = v1  
      -----  
V |= f : F  V |= x+f(x+1) : v1  
V |= x : 1  
-----  
V |= f x : v1
```

8.2 Tail-recursive procedure g

```
G:=(fun g x = g(x+1), [])  
V:=[g:=G, x:=1]
```

```
      V |= g : G      [g:=G, x:=2] |= g(x+1) : v1  
      V |= x+1 : 2  
      -----  
      V |= x : 1  V |= g(x+1) : v1  
      -----  
V |= g : G  V |= g(x+1) : v1  
V |= x : 1  
-----  
V |= g x : v1
```