

Complexity Theory

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Partially based on slides by Jörg Kreiker

Lecture 1

Introduction

Agenda

- **computational complexity** and two problems
- **your** background and expectations
- organization
- basic concepts
- teaser
- summary

Computational Complexity

- quantifying the efficiency of computations
- not: computability, descriptive complexity, ...
- computation: computing a function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$
 - everything else matter of encoding
 - model of computation?
- efficiency: how many resources used by computation
 - time: number of basic operations with respect to input size
 - space: memory usage

Dinner Party

Example (Dinner Party)

You want to throw a dinner party. You have a list of pairs of friends who **do not get along**. What is the **largest** party you can throw such that you do not invite any two who don't get along?

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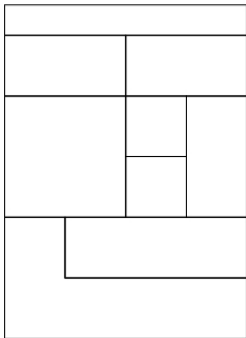
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- largest party?
- naive computation
 - check **all sets** of people for compatibility
 - number of subsets of n element set is 2^n
 - **intractable**
- can we do better?
- observation: for a **given set** compatibility **checking** is easy

Map Coloring

Example (Map Coloring)

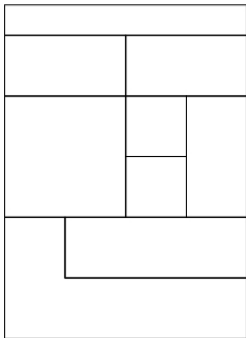
Can you color a map with **three different** colors, such that no pair of adjacent countries has the same color. Countries are adjacent if they have a non-zero length, shared border.



Map Coloring

Example (Map Coloring)

Can you color a map with **three different** colors, such that no pair of adjacent countries has the same color. Countries are adjacent if they have a non-zero length, shared border.



- naive algorithm: try **all colorings** and check
- number of 3-colorings for n countries: 3^n
- can we do better?
- observation: for a **given coloring** compatibility **checking** is easy

What about you?

- What do you expect?
- What do you already know about complexity?
- Immediate feedback

Organization

- lecture in English
- course website:
<http://www7.in.tum.de/um/courses/complexity/SS19/>
- concentrated into the first part of the semester, in 03.09.014
 - (reserved slot Monday 14-16)
 - Tuesday 10:05-11:35 and 12:25-13:55
 - Wednesday 8:25-9:55
 - Friday 12:05-13:35 and 14:00-15:30
- tutor: Mikhail Raskin
- weekly **exercise sheets**, not mandatory
- written or oral exam, depending on number of students
- bonus
 - several **mini-tests** during lectures (un-announced, cover 2-4 lectures)
 - self-assessment and feedback to us
 - if C is ratio of correct answers, exam bonus computed by

$$\frac{[5C - 1]}{2}$$

Literature

- lecture based on **Computational Complexity: A Modern Approach** by **Sanjeev Arora** and **Boaz Barak**
- book website:
<http://www.cs.princeton.edu/theory/complexity/>
- useful links plus freely available draft
- lecture is **self-contained**
- more recommended reading on course website, e.g. **Introduction to the Theory of Computation** by **Michael Sipser**

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Prerequisites

- sets, relations, functions
- formal languages
- Turing machines
- graphs and algorithms on graphs
- little probability theory
- Landau symbols

Landau symbols

- characterize **asymptotic** behavior of functions (on integers, reals)
- ignore **constant** factors
- useful to talk about **resource usage**

Landau symbols

- characterize **asymptotic** behavior of functions (on integers, reals)
- ignore **constant** factors
- useful to talk about **resource usage**
- **upper bound**: $f \in O(g)$ defined by
 $\exists c > 0. \exists n_0 > 0. \forall n > n_0. f(n) \leq c \cdot g(n)$
- **dominated by**: $f \in o(g)$ defined by $\forall \varepsilon > 0. \exists n_0 > 0. \forall n > n_0. \frac{f(n)}{g(n)} < \varepsilon$
- **lower bound**: $f \in \Omega(g)$ iff $g \in O(f)$
- **tight bound**: $f \in \Theta(g)$ iff $f \in O(g)$ and $f \in \Omega(g)$
- **dominating**: $f \in \omega(g)$ iff $g \in o(f)$

Intractability

POLYNOMIAL

versus

EXPONENTIAL

- computations using exponential time or space intractable for all but the smallest inputs
- for a map with 200 countries: app. $2.66 \cdot 10^{95}$ 3-colorings
- atoms in the universe (wikipedia): $8 \cdot 10^{80}$
- computational complexity: tractable vs. intractable
- tractable: problems with runtimes $\bigcup_{p>0} O(n^p)$
- intractable: problems with worse runtimes, e.g. $2^{\Omega(n)}$
- independent of hardware

What about our examples?

- dinner party problem tractable?
- map coloring problem tractable?
- lower bounds on time/space consumption
- upper bounds on time/space consumption
- which is harder?

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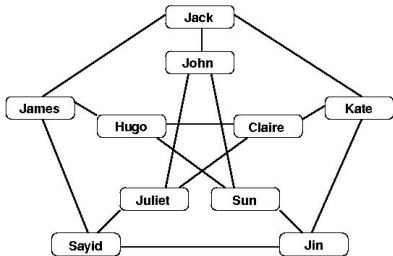
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- really a **graph problem**
- each person a node, each relation an edge
- find a maximal set of nodes, such that **no two nodes are adjacent**

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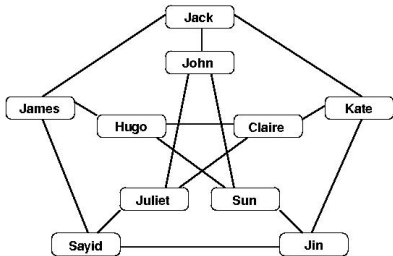
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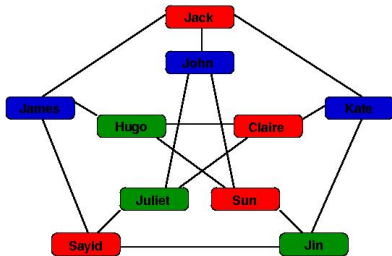
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- **probably not tractable**, no algorithm better than naive one known

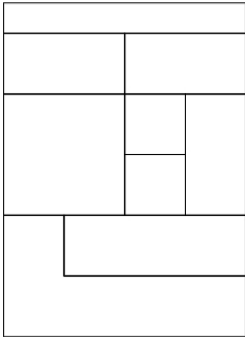
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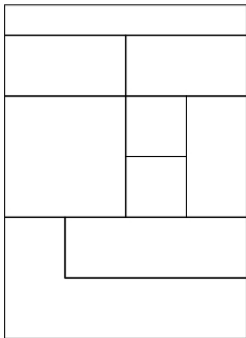


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- here: maximal independent set of **size 4**

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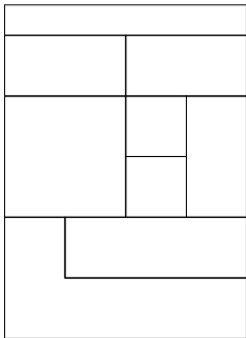


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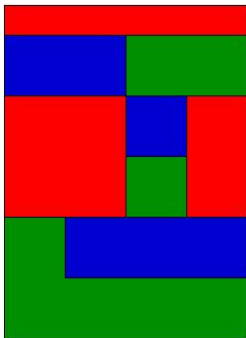
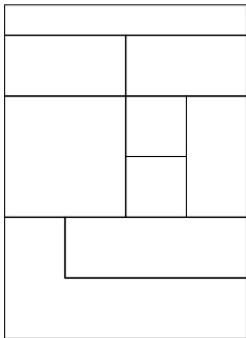
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- **probably not tractable**, no algorithm better than naive one known
- here: answer is **yes**

Bounds

- upper bounds
 - time (naive algorithm): $2^{O(n)}$ for n persons/countries
 - space (naive algorithm): $O(n^p)$ for n persons/countries and a small p

Bounds

- upper bounds
 - time (naive algorithm): $2^{O(n)}$ for n persons/countries
 - space (naive algorithm): $O(n^p)$ for n persons/countries and a small p
- lower bounds
 - very little known
 - difficult because of infinitely many algorithms
 - both problems could have a linear time and a logarithmic space algorithm
 - but not simultaneously

Which is harder?

- instead of **tight bounds** say which problem **is harder**
- \Rightarrow **reductions**

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IF there is an **efficient** procedure for **B** using a procedure for **A**
THEN **B** cannot be **radically harder** than **A**

notation: $B \leq A$

Which is harder?

- instead of **tight bounds** say which problem is **harder**
- \Rightarrow **reductions**

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notation: $B \leq A$

Applications:

- **IF**
 - there is an **efficient** procedure for problem **A** and
 - $B \leq A$**THEN** there is an **efficient** procedure for problem **B**
- **IF**
 - there is no **efficient** procedure for problem **B** and
 - $B \leq A$**THEN** there is no **efficient** procedure for problem **A**

3-Coloring \leq Indset

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- **triplicate** the original graph (V, E) into $(V \times \{1, 2, 3\}, E')$ where

$$E' = \{((v, i), (w, i)) \mid (v, w) \in E, i \in \{1, 2, 3\}\} \cup \\ \{((v, i), (v, j)) \mid v \in V, i \neq j \in \{1, 2, 3\}\}$$

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- check whether there is an **independent** set of size $|V|$

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efficient

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Need to ensure: procedure returns **yes** if and only if the graph is 3-colorable.

Polynomial certificates: NP

- whole class of problems can be reduced to Indset
- all of them have polynomially checkable certificates
- characterizes (in)famous class NP
- all problems in NP reducible to Indset makes Indset NP-hard.
- 3-Coloring also NP-hard
- no polynomial-time algorithms known for NP-hard problems
- not all problems have polynomial certificates, e.g. winning strategy in chess

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Lots of things to explore

- precise definition of **computational model** and **resources**
- problems with polynomial time checkable certificates
- space classes
- approximations
- hierarchies (polynomial, time/space tradeoffs)
- randomization
- parallelism
- average case complexities
- probabilistically checkable proofs
- (quantum computing)
- (logical characterizations of complexity classes)
- a bag of proof techniques

What have we learnt?

- polynomial ~ tractable; exponential ~ intractable
- lower bounds hard to come by
- reductions key to establish relations among (classes of problems)
- NP: polynomially checkable certificates
- Indset \in NP, 3-Coloring \in NP