

# Complexity Theory

Jan Křetínský

Chair for Foundations of Software Reliability  
and Theoretical Computer Science  
Technical University of Munich  
Summer 2016

Based on slides by Jörg Kreiker

## Lecture 18

# Approximation

# Approximations

## Goal

- decision  $\rightarrow$  optimization
- formal definition of approximation
- hardness of approximation

## Plan

- vertex cover: VC
- set cover: SC
- travelling salesman problem: TSP

# Planes

## Example

Given a set of airports,  $S$ , assign gas stations to a **smallest subset**,  $C$ , where planes can cover at **most two legs** without re-filling.

## Formal model

- airports  $\sim$  **nodes** in a graph
- legs  $\sim$  undirected edges
- find a smallest set of nodes that **covers** all edges
- important problem in **networks**

# Vertex Cover

## Definition (Cover)

Let  $G = (V, E)$  be an undirected graph. A set  $C \subseteq V$  is a **cover** of  $S$  if

$$\forall (u, v) \in E. u \in C \vee v \in C$$

## Decision problem

$$VC = \{ \langle G, k \rangle \mid G \text{ has a cover } C \text{ and } |C| \leq k \}$$

## Optimization problem Min – VC

- given:  $G = (V, E)$  undirected
- find: a **minimal cover**  $C$

# MinVC is NP-hard

## Observation

- $C$  is a **cover** iff  $V \setminus C$  is an **independent set**.
- $C$  is a **minimal cover** iff  $V \setminus C$  is a **maximal independent set**.

## Proof

- $\forall(u, v). u \in C \vee v \in C$
- $\Leftrightarrow \forall(u, v). u \notin V \setminus C \vee v \notin V \setminus C$
- $\Leftrightarrow \neg \exists(u, v). u \in V \setminus C \wedge v \in V \setminus C$

## Some optimization problems

- many **decision problems** we have seen have **optimization versions**
- both **minimization** and **maximization**
- algorithms return best solution with respect to **optimization parameter  $\rho$**

### Examples

problem	min/max	parameter
3SAT	max	number of satisfiable clauses
Indset	max	size of independent set
VC	min	size of cover

# Approximation

Computing **precise** solutions is often **NP**-hard for decision and optimization.

Instead of **optimal** solutions, in practice it often suffices to come up with **approximations**.

## Definition ( $\rho$ -approximation)

A  $\rho$ -approximation for a **minimization** (**maximization**) problem with **optimal solution**  $O$ , returns a solution that is  $\leq \rho O$  ( $\geq \rho O$ ).

**Note:**  $\rho$  may depend on **input size**.



# VC approximation algorithm

1.  $C \leftarrow \emptyset$
2. **while**  $C$  not a cover
3.       **pick**  $(u, v) \in E$  s.t.  $u, v \notin C$
4.        $C \leftarrow C \cup \{u, v\}$
5. **return**  $C$

## Theorem

Algorithm runs in *polynomial time* and returns a *2-approximation*.

**Proof** Edges picked contain **no common vertices**. Optimal vertex cover must contain **at least** one of the nodes, where the algorithm adds both.

# Teams

## Example

All your friends belong to **one or several** teams. You want to invite **all of them** but **team-wise**. What is the **least** number of **invitations** necessary?

## Set Cover

- given: **finite set**  $U$  and a family  $\mathcal{F}$  of **subsets** that covers  $U$ :  
$$\bigcup \mathcal{F} \supseteq U$$
- find: a **smallest** family  $C \subseteq \mathcal{F}$  that **covers**  $U$

# Set Cover is NP-hard

Proof by reduction from **vertex cover**.

- let  $G = (V, E)$  be an undirected graph
- $f(G) = (E, \mathcal{F})$
- $\mathcal{F} = \{E_v \mid v \in V\}$
- $E_v = \{u \mid (u, v) \in E\}$

## Greedy algorithm for SC

1.  $C \leftarrow \emptyset, U' \leftarrow U$
  2. **while**  $U' \neq \emptyset$
  3.     **pick**  $S \in \mathcal{F}$  **maximizing**  $|S \cap U'|$
  4.      $C \leftarrow C \cup \{S\}$
  5.      $U' \leftarrow U' \setminus S$
  6. **return**  $C$
- **greedy algorithms** pick the best **local options**.
  - algorithms runs in **polynomial** time

# Roadmap

## Just seen

- vertex cover
- 2-approximation algorithm for VC
- set cover
- approximation algorithm

## Up next

- show that algorithm is a  $\ln n$  approximation
- show that algorithm is a  $\ln |S|$  approximation for largest set  $S$
- TSP

## What is the approximation ratio?

Need to compare result returned by algorithm with the **unknown optimal** solution

**Observation** If  $U$  has a  $k$  cover, then **every subset** of  $U$  has a  $k$  cover too!

**Consequence** Each step of greedy algorithm covers at least  $1/k$  of the uncovered elements!

## First bound: $\ln n$

- let  $S_1, \dots, S_t$  be the sequence of sets picked by algorithm
- let  $U_i$  be  $U$  after  $i$  stages (uncovered)
- observe:  $|U_{i+1}| = |U_i \setminus S_{i+1}| \leq |U_i|(1 - 1/k)$
- hence:  $|U_{ik}| \leq |U_0|(1 - 1/k)^{ik} \leq \frac{|U|}{e^i}$
- therefore:  $t \leq k \ln(n) + 1$

**Note:** The bound depends on the input length. We say that the greedy algorithm approximates SC to within a logarithmic factor.

## Better bound: $\ln |S|$

### Theorem

Greedy algorithm approximates the optimal set cover to within a factor of  $H(\max\{|S| \mid S \in \mathcal{F}\})$  where  $H(n) = \sum_{i=1}^n \frac{1}{i}$

### Proof

- imagine a **price** to be paid by **each team**
  - at each stage **1 euro** has to be paid by **newly invited** team members, split **evenly**
  - $t \leq$  **total amount paid**
  - X** for each  $S \in \mathcal{F}$  **selected by the greedy algorithm** the total amount paid by its members is at most  $\ln |S|$
- $\Rightarrow$  the **total amount** paid (hence  $t$ ) is less than  $k \cdot \ln |S|$  for the **largest**  $S$  selected



## Proof of (X)

For an arbitrary set  $S$  at any stage of the algorithm holds:

- if  $m$  members are uncovered, the algorithm chooses a subset covering at least  $m$  elements
- ⇒ each will pay  $\leq 1/m$
- members pay the most, if they are covered one by one
- ⇒ harmonic series

# Travelling Salesman Problem

## Example (TSP)

Given a **complete**, **weighted**, undirected graph  $G = (V, E)$  with non-negative weights. Find a **Hamiltonian** cycle of **minimal cost**.

## Theorem

TSP is **NP-hard**.

**Proof:** Reduce from **Hamilton cycle (HC)** by giving a large weight to non-edges.

# Roadmap

## Just seen

- NP-hard optimization problems
- approximation to within a certain factor
- complexity of approximation for any factor?

## Up next

- approximation algorithm for special case of TSP
- Inapproximability results

## Triangle Equality Instance

In practice, TSP is applied on graphs that satisfy the triangle inequality:

$$\forall u, v, w \in V. c(u, v) \leq c(u, w) + c(w, v)$$

Approximation algorithm for such *geographical* graphs

1. find minimum spanning tree  $T_G$  for  $G = (V, E)$
  2. traverse along depth-first search of  $T_G$ , jump over visited nodes
- algorithm is polynomial
  - 2-approximation
    - $c(T_G) \leq$  minimal tour
    - algorithm traversal costs  $2 \cdot c(T_G)$  since jumping over costs at most the sum of traversed edges

# Roadmap

## Just seen

- special TSP instance with polynomial 2-approximation

## Up next

- show it is NP-hard to approximate general TSP to within any factor  $\rho \geq 1$
- introduce gap version of TSP

## gap-TSP

Given a **complete**, **weighted**, undirected graph  $G = (V, E)$  and some **constant**  $h \geq 1$ .

### Definition (gap-TSP)

A solution to the **gap problem**,  $\text{gap-TSP}[|V|, h|V|]$ , is an algorithm that return

**YES** if **there exists** a Hamiltonian cycle of cost  $< |V|$

**NO** if **all** Hamiltonian cycles have cost  $> h|V|$

For all other cases, it may return either yes or no.

**Observation:** An efficient  **$h$ -approximation** for TSP decides  $\text{gap-TSP}[C, hC]$  for any  $C$ .

# gap-TSP is NP-hard

## Theorem

For any  $h \geq 1$ ,  $\text{GC} \leq_p \text{gap-TSP}[|V|, h|V|]$

**Proof:** Like  $\text{GC} \leq_p \text{TSP}$ , where non-edge weights are  $h|V|$ .

$\Rightarrow$  Approximating  $\text{TSP}$  to within any factor is NP-hard.

## What have we learnt?

- some **NP**-hard decision problems have **optimization** problems that can be **efficiently approximated**
  - vertex cover within factor 2
  - set cover within a logarithmic factor
  - **geographical** travelling salesman problem within factor 2
- some other problems are even **NP**-hard to approximate, for instance, **general** TSP
- **gap problems** are a useful tool to establish **inapproximability**



## Further Reading

### Two books on approximation algorithms

- *Dorit Hochbaum*, [Approximation Algorithms for NP-Hard Problems](#), PWS Publishing.
- *Vijay Vazirani*, [Approximation algorithms](#), Springer.

### Lecture Notes

Slides are adapted from a CC course by *Muli Safra*:

<http://www.cs.tau.ac.il/~safra/Complexity/Complexity.htm>