# **Complexity Theory**

Jan Křetínský

Chair for Foundations of Software Reliability and Theoretical Computer Science Technical University of Munich Summer 2016

Based on slides by Jörg Kreiker

# Lecture 2 Turing Machines



Formalize a model of computation!

- k-tape Turing machines
- robustness
- universal Turing machine
- computability, halting problem
- P

- programming languages
- hardware
- biological/chemical systems
- primitive/ $\mu$ -recursive functions/ $\lambda$ -calculus
- logic
- automata
- quantum computers
- paper and pencil

- programming languages
- hardware
- biological/chemical systems
- primitive/μ-recursive functions/λ-calculus
- logic
- automata
- quantum computers
- paper and pencil

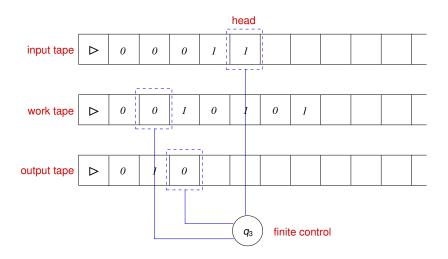
#### **Turing machines!**

- programming languages
- hardware
- biological/chemical systems
- primitive/μ-recursive functions/λ-calculus
- logic
- automata
- quantum computers
- · paper and pencil

#### **Turing machines!**

Church-Turing Thesis: all models equally expressive

#### TMs – illustrated



# k-tape Turing machines

- k scratchpad tapes, infinitely long, contain cells
  - one input tape, read-only
  - one output tape
  - working tapes
  - k heads positioned on individual cells for reading and writing
- finite control (finite set of rules)
- vocabulary, alphabet to write in cells
- actions: depending on
  - symbols under heads
  - control state

one can

- move heads (right, left, stay)
- write symbols into current cells

#### TMs – reading palindromes

TM for function  $pal : \{0, 1\}^* \rightarrow \{0, 1\}$  which outputs 1 for palindromes.

### TMs – reading palindromes

TM for function  $pal : \{0, 1\}^* \rightarrow \{0, 1\}$  which outputs 1 for palindromes.

- · copy input to work tape
- · move input head to front, work tape head to end
- in each step
  - compare input and work tape
  - move input head right
  - move work head left
- if whole input processed, output 1

#### TMs – formally

#### **Definition (***k***-tape Turing machine (syntax))**

#### Turing machine is a triple $(\Gamma, Q, \delta)$ where

- Γ is a finite alphabet (tape symbols) comprising 0, 1, □ (empty cell), and ▷ (start symbol)
- Q is finite set of states (control) containing q<sub>start</sub> and q<sub>halt</sub>
- $\delta: Q \times \Gamma^k \to Q \times \Gamma^{k-1} \times \{l, s, r\}^k$ , transition function such that  $\delta(q_{halt}, \vec{\sigma}) = (q_{halt}, \vec{\sigma}_2, \vec{s}).$

#### TMs – formally

#### Definition (Computing a function and running time)

Let *M* be a *k*-tape TM and  $x \in (\Gamma \setminus \{\Box, \triangleright\})^*$  an input. Let  $T : \mathbb{N} \to \mathbb{N}$  and  $f : \{0, 1\}^* \to \{0, 1\}^*$  be functions.

- 1. the start configuration of *M* on input *x* is  $\triangleright x \Box^{\omega}$  on the input tape and  $\triangleright \Box^{\omega}$  on the *k* 1 other tapes; all heads are on  $\triangleright$ ; and *M* is in state  $q_{start}$
- **2.** if *M* is in state *q* and  $(\sigma_1, \ldots, \sigma_k)$  are symbols being read, and  $\delta(q, (\sigma_1, \ldots, \sigma_k)) = (q', (\sigma'_2, \ldots, \sigma'_k), \vec{z})$ , then at the next step *M* is in state  $q', \sigma_i$  has been replaced by  $\sigma'_i$  for i = 2..k and the heads have moved left, stayed, or *r*ight according to  $\vec{z}$
- 3. *M* has halted if it gets to state  $q_{halt}$
- 4. *M* computes *f* in time *T* if it halts on input *x* with f(x) on its output tape and every  $x \in \{0, 1\}^*$  requires at most T(|x|) steps.

### **Remarks on TM definition**

- TMs are deterministic
- going left from ▷ means staying
- item 4: consider time-constructible functions T only
  - $T(n) \ge n$  and
  - exists TM *M* computing *T* in time *T*
- TM define total functions



- k-tape Turing machines √
- robustness
- universal Turing machine
- computability, halting problem
- P

#### Robustness

Definition of TM is robust, most choices do not change complexity classes.

- alphabet size (two is enough)
- number of tapes (one is enough)
- tape dimensions (one-directional tapes, bi-directional tapes, two-dimensional tapes)
- random access TMs
- oblivious TMs
  - see exercises
  - head positions at *i*-th step of execution on input x depend only on |x| and *i*

All variations can simulate each other with at most polynomial overhead in running time.



- k-tape Turing machines √
- robustness  $\checkmark$
- universal Turing machine
- computability, halting problem
- P

### **Universal TM**

- TMs can be represented as strings (over {0, 1}) by encoding their transition function (can you?)
  - write  $M_{\alpha}$  for TM represented by string  $\alpha$
  - every string  $\alpha$  represents some TM
  - every TM has infinitely many representations
- if TM *M* computes *f*, universal TM *U* takes representation *α* of TM *M* and input *x* and computes *f*(*x*)
- like general purpose computer loaded with software
- like interpreter for a language written in same language
- *U* has bounded alphabet, rules, tapes; simulates much larger machines efficiently

#### **Efficient simulation**

#### Theorem (Universal TM)

There exists a TM U such that for every  $x, \alpha \in \{0, 1\}^*$ ,  $U(x, \alpha) = M_{\alpha}(x)$ . If  $M_{\alpha}$  holds on x within T steps, then  $U(x, \alpha)$  holds within  $O(T \log T)$  steps.

#### Agenda

- k-tape Turing machines √
- robustness  $\checkmark$
- universal Turing machine  $\checkmark$
- computability, halting problem
- P

### **Deciding languages**

- often one is interested in functions  $f : \{0, 1\}^* \rightarrow \{0, 1\}$
- *f* can be identified with the language  $L_f = \{x \in \{0, 1\}^* | f(x) = 1\}$
- TM that computes *f* is said to decide *L*<sub>f</sub> (and vice versa)

#### **Halting Problem**

There are languages that cannot be decided by any TM regardless time and space.

#### Example

The halting problem is the set of pairs of TM representations and inputs, such that the TMs eventually halt on the given input.

Halt = { $\langle \alpha, x \rangle \mid M_{\alpha}$  halts on x}

Theorem Halt is not decidable by any TM.

Proof: diagonalization and reduction



#### **Definition (DTIME)**

Let  $T : \mathbb{N} \to \mathbb{N}$  be a function.  $L \subseteq \{0, 1\}^*$  is in  $\mathsf{DTIME}(T)$  if there exists a TM deciding L in time T' for  $T' \in O(T)$ .

- D refers to deterministic
- constants are ignored since TM can be sped up by arbitrary constants

#### Definition (P)

$$\mathbf{P} = \bigcup_{c \ge 1} \mathbf{DTIME}(n^p)$$

- P captures tractable computations
- low-level choices of TM definitions are immaterial to P
- Connectivity, Primes ∈ P

#### What have we learnt?

- many equivalent ways to capture essence of computations (Church-Turing)
- k-tape TMs
- TM can be represented as strings; universal TM can simulate any TM given its representations with polynomial overhead only
- uncomputable functions do exist (halting problem): diagonalization and reductions
- P robust wrt. tweaks in TM definition (universal simulation)
- P captures tractable computations, solvable by TMs in polynomial time
- diagonalization, reduction
- up next: NP