

## Automata and Formal Languages — Exercise Sheet 5

### Exercise 5.1

Let  $L_1 = \{baa, aaa, bab\}$  and  $L_2 = \{baa, aab\}$ .

- (a) Give an algorithm for the following operation:

INPUT: A fixed-length language  $L \subseteq \Sigma^k$  described explicitly as a set of words.  
OUTPUT: State  $q$  of the master automaton over  $\Sigma$  such that  $L(q) = L$ .

- (b) Use the previous algorithm to build the states of the master automaton for  $L_1$  and  $L_2$ .  
(c) Compute the state of the master automaton representing  $L_1 \cup L_2$ .  
(d) Identify the kernels  $\langle L_1 \rangle$ ,  $\langle L_2 \rangle$ , and  $\langle L_1 \cup L_2 \rangle$ .

### Exercise 5.2

- (a) Give an recursive algorithm for the following operation:

INPUT: States  $p$  and  $q$  of the master automaton.  
OUTPUT: State  $r$  of the master automaton such that  $L(r) = L(p) \cdot L(q)$ .

Observe that the languages  $L(p)$  and  $L(q)$  can have different lengths. Try to reduce the problem for  $p, q$  to the problem for  $p^a, q$ .

- (b) Give an recursive algorithm for the following operation:

INPUT: A state  $q$  of the master automaton.  
OUTPUT: State  $r$  of the master automaton such that  $L(r) = L(q)^R$

where  $R$  is the reverse operator.

- (c) A *coding* over an alphabet  $\Sigma$  is a function  $h: \Sigma \mapsto \Sigma$ . A coding  $h$  can naturally be extended to a morphism over words, i.e.  $h(\varepsilon) = \varepsilon$  and  $h(w) = h(w_1)h(w_2) \cdots h(w_n)$  for every  $w \in \Sigma^n$ . Give an algorithm for the following operation:

INPUT: A state  $q$  of the master automaton and a coding  $h$ .  
OUTPUT: State  $r$  of the master automaton such that  $L(r) = \{h(w) : w \in L(q)\}$ .

Can you make your algorithm more efficient when  $h$  is a permutation?

### Exercise 5.3

Let  $k \in \mathbb{N}_{>0}$ . Let  $\text{flip} : \{0, 1\}^k \rightarrow \{0, 1\}^k$  be the function that inverts the bits of its input, e.g.  $\text{flip}(010) = 101$ . Let  $\text{val} : \{0, 1\}^k \rightarrow \mathbb{N}$  be such that  $\text{val}(w)$  is the number represented by  $w$  in the *least significant bit first* encoding.

- (a) Describe the minimal transducer that accepts

$$L_k = \{[x, y] \in (\{0, 1\} \times \{0, 1\})^k \mid \text{val}(y) = \text{val}(\text{flip}(x)) + 1 \pmod{2^k}\}.$$

- (b) Build the state  $r$  of the master transducer for  $L_3$ , and the state  $q$  of the master automaton for  $\{010, 110\}$ .  
(c) Adapt the algorithm *pre* seen in class to compute *post* and compute using this algorithm  $\text{post}(r, q)$ .