

Pattern Matching

Pattern Matching

- Given
 - a word w (the **text**) of length n , and
 - a regular expression p (the **pattern**) of length mdetermine
 - the smallest number k' such that some $[k, k']$ -factor of w belongs to $L(p)$.

NFA-based solution

PatternMatchingNFA(t, p)

Input: text $t = a_1 \dots a_n \in \Sigma^+$, pattern $p \in \Sigma^*$

Output: the first occurrence of p in t , or \perp if no such occurrence exists.

```
1   $A \leftarrow \text{RegtoNFA}(\Sigma^* p)$ 
2   $S \leftarrow Q_0$ 
3  for all  $k = 0$  to  $n - 1$  do
4      if  $S \cap F \neq \emptyset$  then return  $k$ 
5       $S \leftarrow \delta(S, a_{k+1})$ 
6  return  $\perp$ 
```

- Line 1 takes $O(m^3)$ time ($O(m^2)$ for fixed alphabet), output has $O(m)$ states
- Loop is executed at most n times
- One iteration takes $O(s^2)$ time, where s is the number of states of A
- Since $s = O(m)$, the total runtime is $O(m^3 + nm^2)$, and $O(nm^2)$ for $m \leq n$.

DFA-based solution

PatternMatchingDFA(t, p)

Input: text $t = a_1 \dots a_n \in \Sigma^+$, pattern p

Output: the first occurrence of p in t , or \perp if no such occurrence exists.

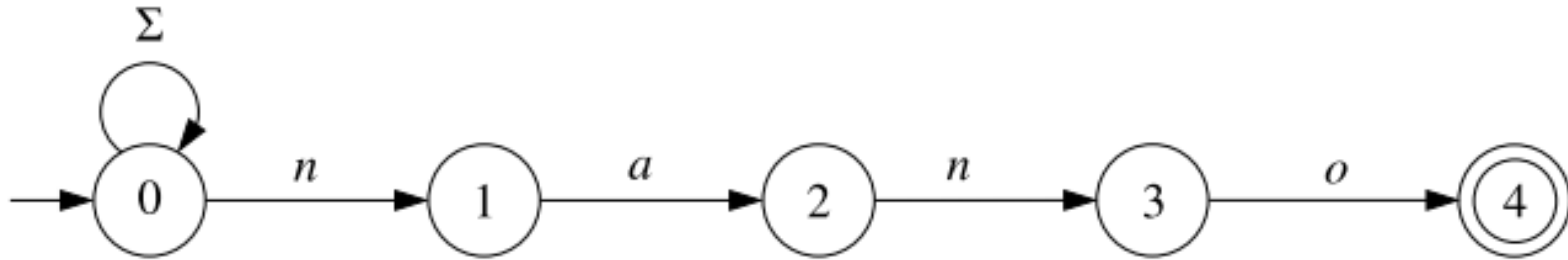
```
1   $A \leftarrow \text{NFAtoDFA}(\text{RegtoNFA}(\Sigma^* p))$ 
2   $q \leftarrow q_0$ 
3  for all  $k = 0$  to  $n - 1$  do
4      if  $q \in F$  then return  $k$ 
5       $q \leftarrow \delta(q, a_{k+1})$ 
6  return  $\perp$ 
```

- Line 1 takes $2^{O(m)}$ time
- Loop is executed at most n times
- One iteration takes constant time
- Total runtime is $O(n) + 2^{O(m)}$

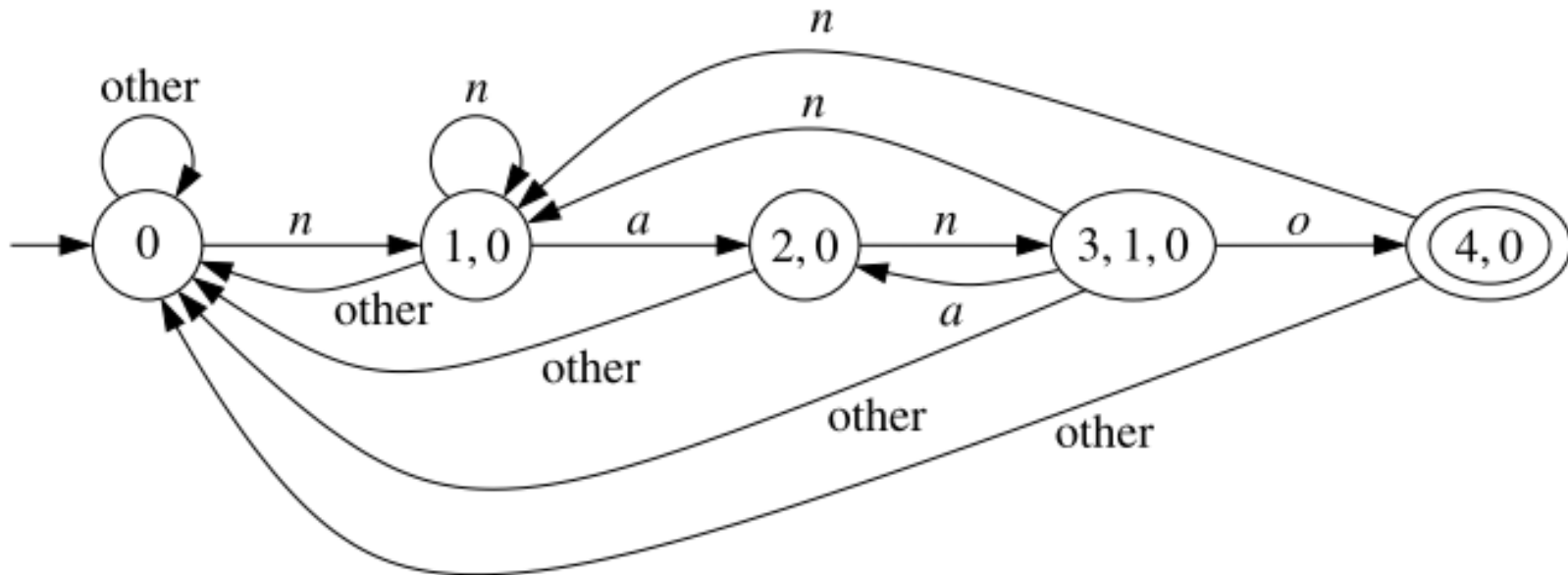
The word case

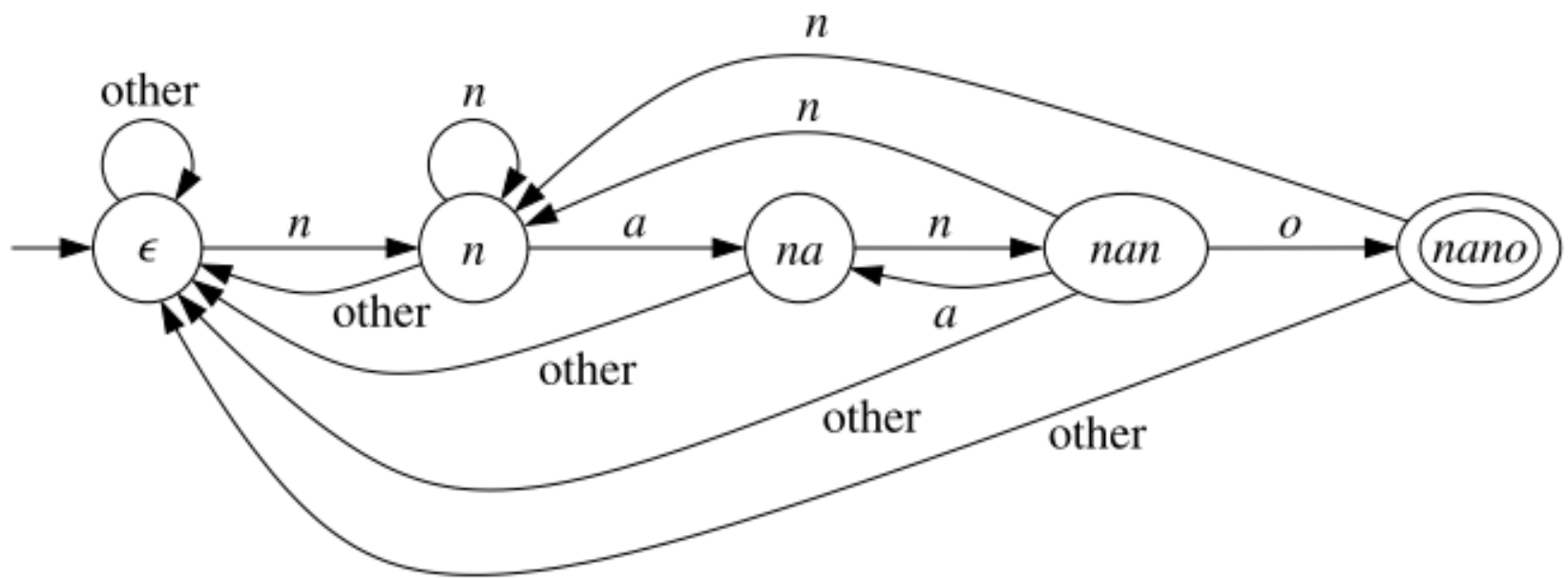
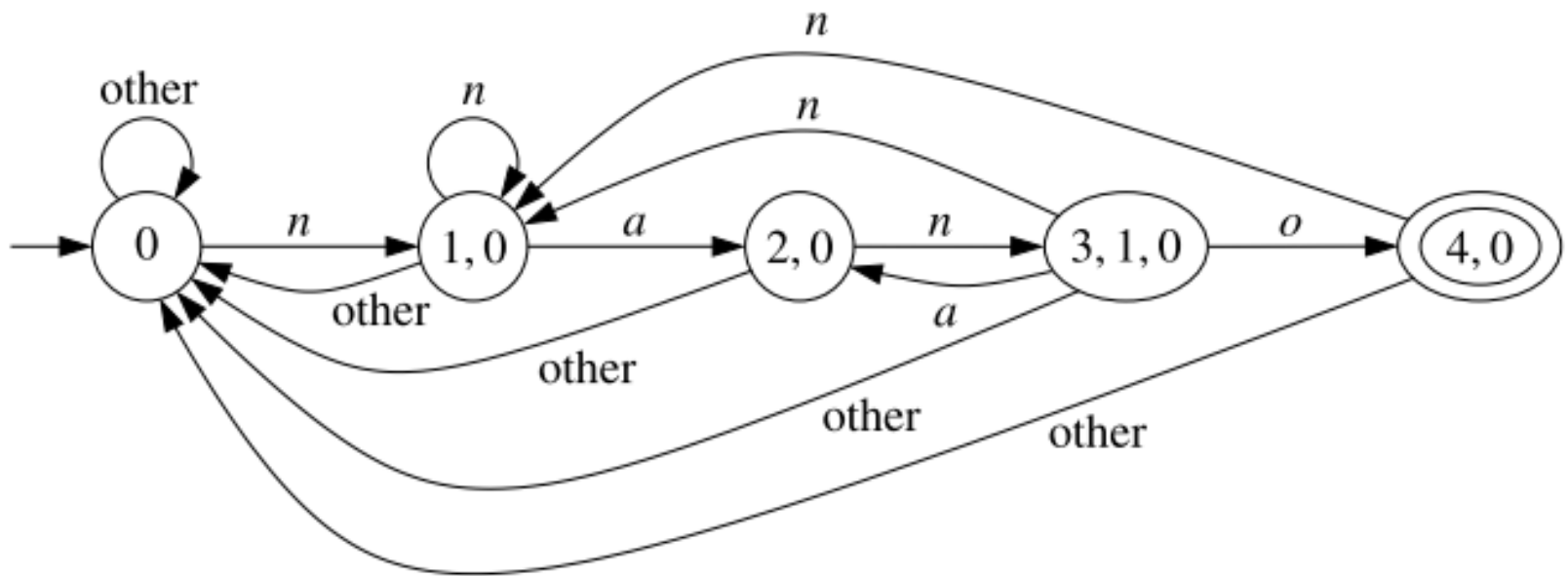
- The pattern $p = b_1 b_2 \dots b_m$ is a word of length m
- Naive algorithm: move a window of size m along the word one letter at a time, and compare with p after each step. Runtime: $O(nm)$
- We give an algorithm with $O(n + m)$ runtime for **any** alphabet of size $0 \leq |\Sigma| \leq n$.
- First we explore in detail the shape of the DFA for $\Sigma^* p$.

Obvious NFA for Σ^*p and $p = nano$

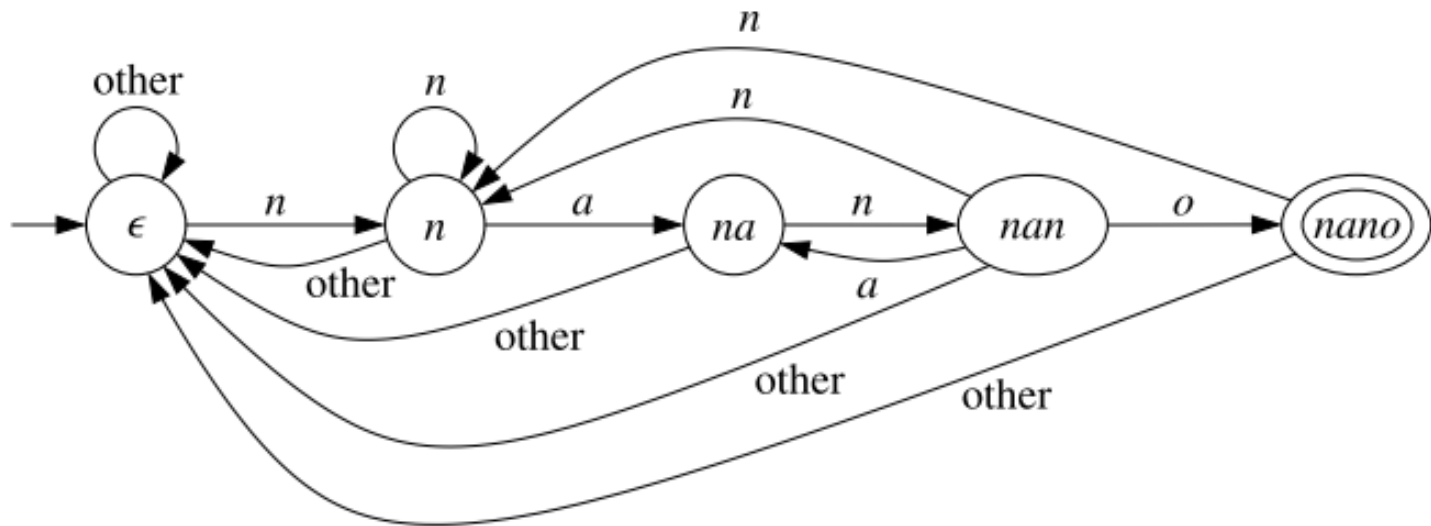


Result of applying NFAtoDFA:



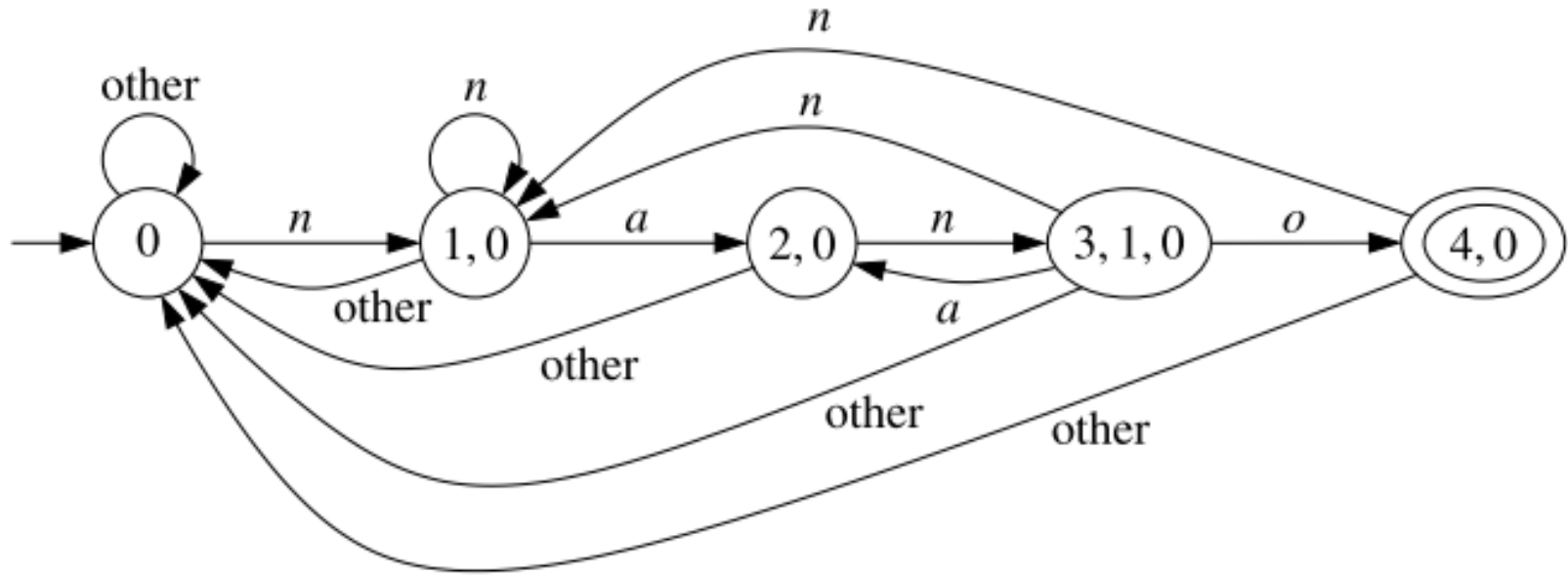


Intuition



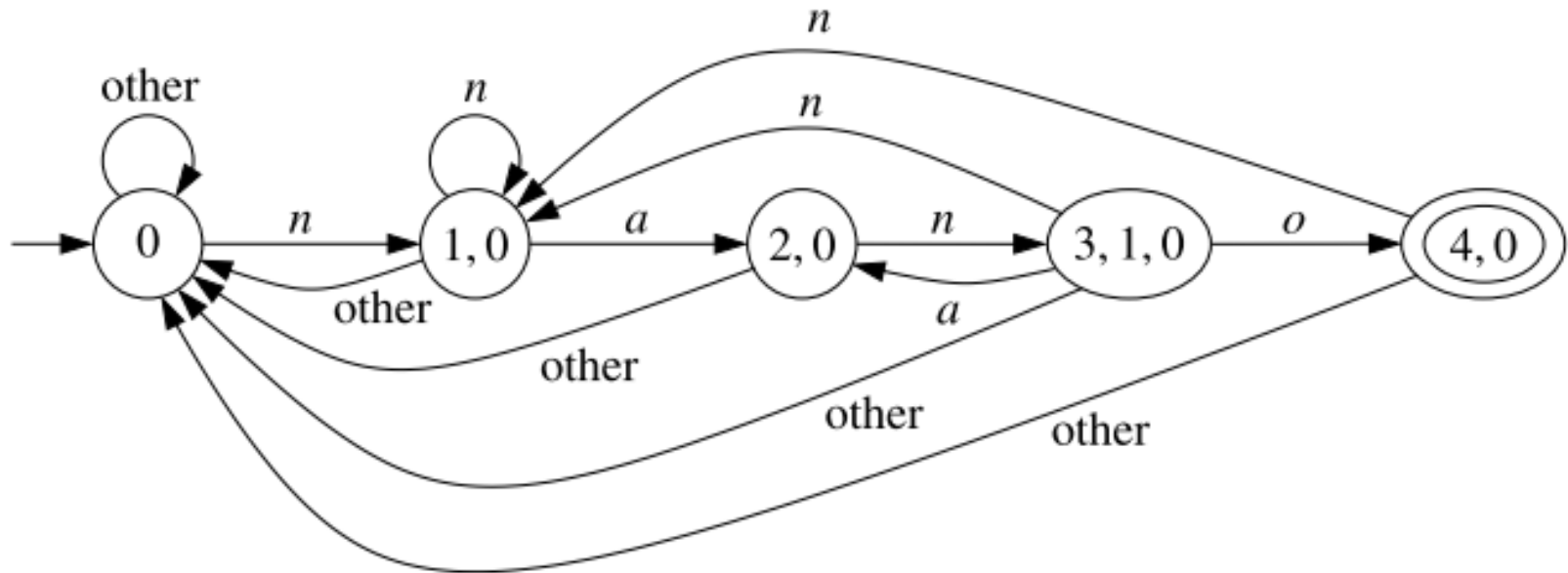
- Transitions of the „spine“ correspond to **hits**: the next letter is the one that „makes progress“ towards nano
- Other transitions correspond to **misses**, i.e., „wrong letters“ and „throw the automaton back“

Observations



- For every state $i = 0, 1, \dots, 4$ of the NFA there is exactly one state S of the DFA such that i is the largest state of S .
- For every state S of the DFA, with the exception of $S = \{0\}$, the result of removing the largest state is again a state of the DFA.

Observations



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- For every state S of the DFA, with the exception of $S = \{0\}$, the result of removing the largest state is again a state of the DFA.
- Do these properties hold for every pattern p ?

Heads and tails, hits and misses

- **Head** of S , denoted $h(S)$: largest state of S
- **Tail** of S , denoted $t(S)$: rest of the state
- Example: $h(\{3,1,0\}) = 3$, $t(\{3,1,0\}) = \{1,0\}$
- Given a state S , the letter leading to the next state in the „spine“ is the (unique) **hit letter** for S
- All other letters are **miss letters** for S
- Example: hit for $\{3,1,0\}$ is o , whereas n or a are misses

Fundamental property of the DFA

- **Proposition:** Let S_k be the k -th state picked from the workset during the execution of $NFAtoDFA(A_p)$.
 - (1) $h(S_k) = k$,
 - (2) If $k > 0$, then $t(S_k) = S_l$ for some $l < k$

Proof Idea:

- (1) and (2) hold for $S_0 = \{0\}$.
- For the step $k \rightarrow k + 1$ we look at $\delta(S_k, a)$ for each a , where δ transition relation of A_p .
- By i.h. we have $S_k = \{k\} \cup S_l$ for some $l < k$
- We distinguish two cases: a is a hit for S_k (that is, $a = b_{k+1}$), and a is a miss for S_k .

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Hit:

$$\begin{array}{ccc}
 \{k\} & \cup & S_l \\
 a \downarrow & & a \downarrow \\
 \{k + 1\} & \cup & \delta(S_l, a)
 \end{array}$$

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Hit:

$$\begin{array}{ccc}
 \{k\} & \cup & S_l \\
 a \downarrow & & a \downarrow \\
 \{k + 1\} & \cup & \delta(S_l, a)
 \end{array}$$

Added earlier to the
workset, and so some $S_{l'}$

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Hit:

$$\begin{array}{ccc}
 \{k\} & \cup & S_l \\
 a \downarrow & & a \downarrow \\
 \{k + 1\} & \cup & \delta(S_l, a) \\
 = & & = \\
 \{k + 1\} & \cup & S_{l'}
 \end{array}$$

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Hit:

$$\begin{array}{ccc}
 \{k\} & \cup & S_l \\
 \downarrow a & & \downarrow a \\
 \{k + 1\} & \cup & \delta(S_l, a) \\
 = & & = \\
 \{k + 1\} & \cup & S_{l'}
 \end{array}$$

New state, gets added to the workset

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Miss:

$$\begin{array}{ccc}
 \{k\} & \cup & S_l \\
 a \downarrow & & a \downarrow \\
 \emptyset & \cup & \delta(S_l, a)
 \end{array}$$

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Miss:

$$\begin{array}{ccc}
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 a \downarrow & & a \downarrow \\
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 & & = \\
 & & S_{l'}
 \end{array}$$

- $S_k = \{k\} \cup S_l$ for some $l < k$
- $\delta(S_k, a) = \delta(k, a) \cup \delta(S_l, a)$

Miss:

$$\begin{array}{ccc}
 \{k\} & \cup & S_l \\
 a \downarrow & & a \downarrow \\
 \emptyset & \cup & \delta(S_l, a) \\
 & & = \\
 & & S_{l'}
 \end{array}$$

Already seen, is not added to the workset

Consequences

Prop: The result of applying $NFAtoDFA(A_p)$, where A_p is the obvious NFA for Σ^*p , yields a minimal DFA with $m + 1$ states and $|\Sigma|(m + 1)$ transitions.

Proof: All states of the DFA accept different languages.

So: concatenating $NFAtoDFA$ and $PatternMatchingDFA$ yields a $O(n + |\Sigma|m)$ algorithm.

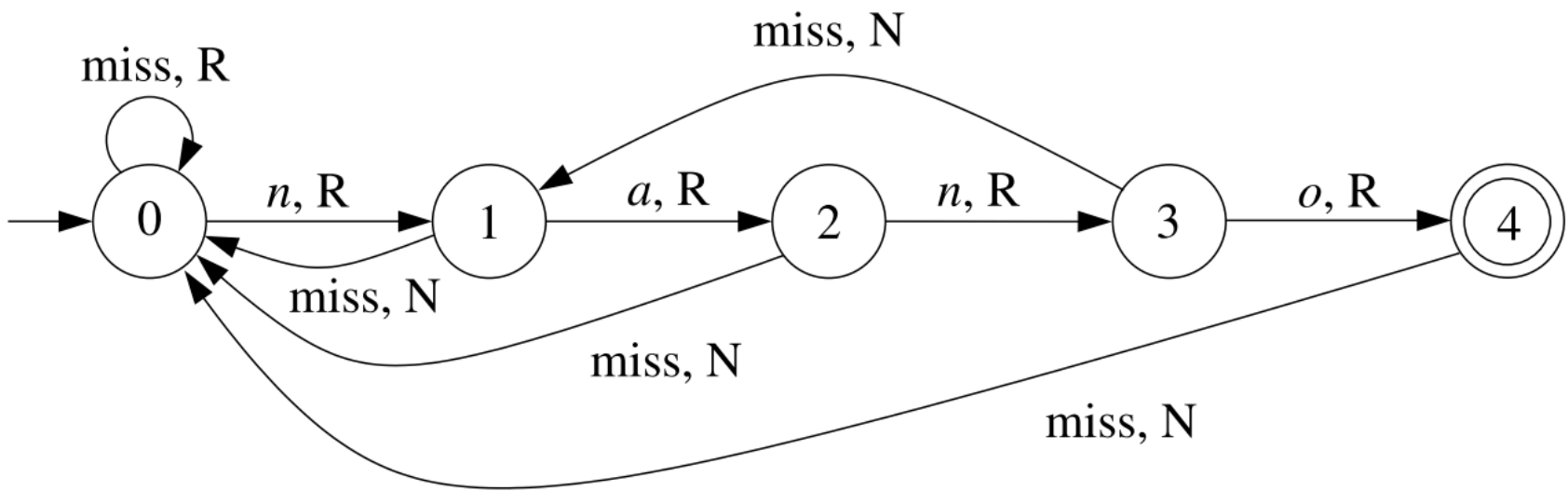
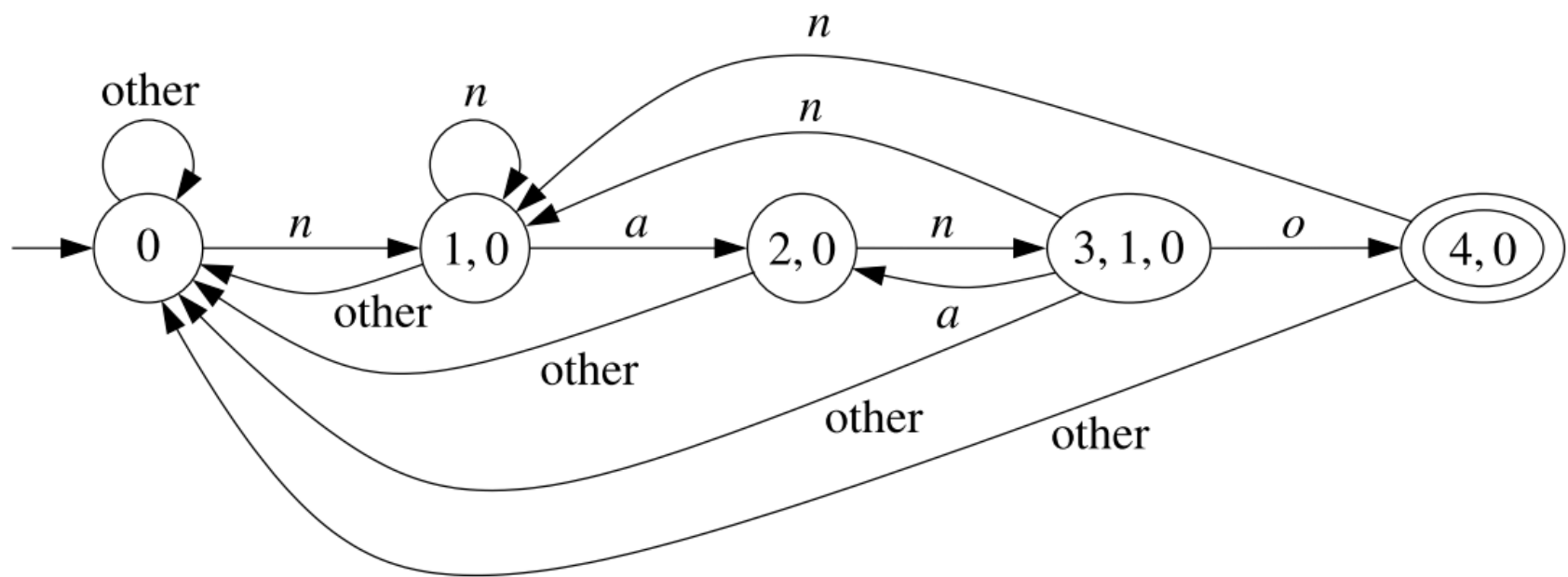
- Good enough for constant alphabet
- Not good enough for $|\Sigma| = \Omega(n)$

Lazy DFAs

- We introduce a new data structure: **lazy DFAs**. We construct a lazy DFA for Σ^*p with $m + 1$ states and $2m + 2$ transitions.
- **Lazy DFAs**: automata that read the input from a tape by means of a reading head that can move one cell to the right **or stay put**
- DFA=Lazy DFA whose head never stays put

Lazy DFA for Σ^*p

- By the fundamental property, the DFA B_p for Σ^*p behaves from state S_k as follows:
 - If a is a hit, then $\delta_B(S_k, a) = S_{k+1}$, i.e., the DFA moves to the next state in the spine.
 - If a is a miss, then $\delta_B(S_k, a) = \delta_B(t(S_k), a)$, i.e., the DFA moves **to the same state it would move to if it were in state $t(S_k)$** .
- When a is a miss for S_k , the lazy automaton moves to state $t(S_k)$ **without advancing the head**. In other words, it „delegates“ doing the move to $t(S_k)$
- So the lazyDFA behaves the same **for all misses**.



- Formally, for the lazy DFA C :
 - $\delta_C(S_k, a) = (S_{k+1}, R)$ if a is a hit
 - $\delta_C(S_k, a) = (t(S_k), N)$ if a is a miss
- So the lazy DFA has $m + 1$ states and $2m$ transitions.
- It can be constructed in $O(m)$ space:
 - For each $0 \leq k \leq n$, compute and store S_k with
 - $S_0 := \{0\}$, and
 - $S_{k+1} := \delta_A(S_k, b_{k+1})$,
 - Compute the transitions as at the top of the slide.

- Running the lazy DFA on the text takes $O(n)$ time:
 - For every text letter the lazy DFA performs a sequence of „stay put“ steps followed by a „right“ step. Call this sequence a **macrostep**.
 - Let S_{j_i} be the state after the i -th macrostep. The number of steps of the i -th macrostep is at most $j_{i-1} - j_i + 2$.

So the total number of steps is at most

$$\sum_{i=1}^n (j_{i-1} - j_i + 2) = j_0 - j_n + 2n \leq 2n$$

Computing the lazy DFA in $O(m)$ time

- For the $O(m + n)$ bound it remains to show that the lazy DFA can be constructed in $O(m)$ **time**.
- Let $Miss(k)$ be the head of the state reached from S_k by a miss.
- It is easy to compute each of $Miss(0), \dots, Miss(m)$ in $O(m)$ time, leading to a $O(n + m^2)$ time algorithm.
(Compute the S_k and use $Miss(k) = h(t(S_k))$.)
- Already good enough for almost all purposes. But, can we compute **all** of $Miss(0), \dots, Miss(m)$ **together** in time $O(m)$? Looks impossible!
- It isn't though ...

For $i > 1$ we have:

$$\begin{aligned} t(S_i) &= t(\delta_B(S_{i-1}, b_i)) \\ &= t(\delta_A(\{i-1\}, b_i) \cup \delta_A(t(S_{i-1}), b_i)) \\ &= t(\{i\} \cup \delta_A(t(S_{i-1}), b_i)) \\ &= \delta_B(t(S_{i-1}), b_i) \end{aligned}$$

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 t(S_i) &= t(\delta_B(S_{i-1}, b_i)) \\
 &= t(\delta_A(\{i-1\}, b_i) \cup \delta_A(t(S_{i-1}), b_i)) \\
 &= t(\{i\} \cup \delta_A(t(S_{i-1}), b_i)) \\
 &= \delta_B(t(S_{i-1}), b_i)
 \end{aligned}$$

Define $miss(S_i) := t(S_i)$ (that is, $Miss(k) = h(miss(S_i))$).

We get:

$$\begin{aligned}
 miss(S_i) &= \begin{cases} S_0 & \text{if } i = 0 \text{ or } i = 1 \\ \delta_B(miss(S_{i-1}), b_i) & \text{if } i > 1 \end{cases} \\
 \delta_B(S_j, b) &= \begin{cases} S_{j+1} & \text{if } b = b_{j+1} \text{ (hit)} \\ S_0 & \text{if } b \neq b_{j+1} \text{ (miss) and } j = 0 \\ \delta_B(miss(S_j), b) & \text{if } b \neq b_{j+1} \text{ (miss) and } j \neq 0 \end{cases}
 \end{aligned}$$

$$\text{miss}(S_i) = \begin{cases} S_0 & \text{if } i = 0 \text{ or } i = 1 \\ \delta_B(\text{miss}(S_{i-1}), b_i) & \text{if } i > 1 \end{cases}$$

$$\delta_B(S_j, b) = \begin{cases} S_{j+1} & \text{if } b = b_{j+1} \text{ (hit)} \\ S_0 & \text{if } b \neq b_{j+1} \text{ (miss) and } j = 0 \\ \delta_B(\text{miss}(S_j), b) & \text{if } b \neq b_{j+1} \text{ (miss) and } j \neq 0 \end{cases}$$

- With $\text{Miss}(i) := h(\text{miss}(S_i))$ we get the following algorithm:

CompMiss(p)

Input: pattern $p = b_1 \cdots b_m$.

Output: heads of targets of miss transitions.

```

1  Miss(0) ← 0; Miss(1) ← 0
2  for i ← 2, ..., m do
3      Miss(i) ← DeltaB(Miss(i - 1), b_i)
```

DeltaB(j, b)

Input: head $j \in \{0, \dots, m\}$, letter b .

Output: head of the state $\delta_B(S_j, b)$.

```

1  while b ≠ b_{j+1} and j ≠ 0 do j ← Miss(j)
2  if b = b_{j+1} then return j + 1
3  else return 0
```

- Observe: the values $\text{Miss}(j)$ required by each call of *DeltaB* have already been computed when they are needed.

CompMiss(p)

Input: pattern $p = b_1 \cdots b_m$.

Output: heads of targets of miss transitions.

```
1   $Miss(0) \leftarrow 0; Miss(1) \leftarrow 0$ 
2  for  $i \leftarrow 2, \dots, m$  do
3       $Miss(i) \leftarrow DeltaB(Miss(i-1), b_i)$ 
```

DeltaB(j, b)

Input: head $j \in \{0, \dots, m\}$, letter b .

Output: head of the state $\delta_B(S_j, b)$.

```
1  while  $b \neq b_{j+1}$  and  $j \neq 0$  do  $j \leftarrow Miss(j)$ 
2  if  $b = b_{j+1}$  then return  $j + 1$ 
3  else return 0
```

All calls to *DeltaB* lead **together** to $O(m)$ iterations of the while loop. The call $DeltaB(Miss(i-1), b_i)$ executes at most

$$Miss(i-1) - (Miss(i) - 1)$$

iterations, because:

- initially j is assigned $Miss(i-1)$ (line 3 of *CompMiss*)
- each iteration decreases j by at least 1 (line 1 of *DeltaB*, $Miss(j) < j$)
- the return value assigned to $Miss(i)$ is at most the final value of j plus 1. (line 2 of *DeltaB*)

- Total number of iterations:

$$\begin{aligned} & \sum_{i=2}^m (Miss(i-1) - Miss(i) + 1) \\ &= Miss(1) - Miss(m) + m - 1 \\ &\leq m \end{aligned}$$