Minimization and Reduction



Residuals

• The residual of a language $L \subseteq \Sigma^*$ with respect to a word $w \in \Sigma^*$ is the language

$$L^{w} = \{ u \in \Sigma^* \mid wu \in L \}$$

- A language $L' \subseteq \Sigma^*$ is a residual of L if $L' = L^w$ for at least one word $w \in \Sigma^*$
- Observe:

$$-L^{\epsilon} = L$$
$$-(L^{w})^{v} = L^{wv}$$

Relation between residuals and states

- Let *A* be a (finite or infinite) deterministic automaton.
- Def: The language of a state q of A, denoted by L_A(q) or just L(q), is the language recognized by A with q as initial state.
- **Observation 1**: State-languages are residuals.
 - For every state q of A: L(q) is a residual of L(A).
- **Observation 2**: Residuals are state-languages.
 - For every residual R of L(A): there is a state q such that R = L(q).

Relation between residuals and states



Relation between residuals and states

• Important consequence:

Regular languages have finitely many residuals.

Languages with infinitely many residuals are not regular.

• Let $L \subseteq \Sigma^*$ be a language (not necessarily regular). The canonical DA for L is the tuple

$$C_L = (Q_L, \Sigma, \delta_L, q_{0L}, F_L)$$

where

$$\begin{split} &-Q_L \text{ is the set of residuals of } L \text{, i.e., } Q_L = \{ L^w \mid w \in \Sigma^* \} \\ &-\delta(R,a) = R^a \text{ for every residual } R \in Q_L \text{ and } a \in \Sigma \\ &-q_{0L} = L \\ &-F_L = \{ R \in Q_L \mid \epsilon \in R \} \end{split}$$

• For the language $EE \subseteq \{a, b\}^*$:

$$Q_{EE} =$$

 $q_{0EE} =$

 $F_{EE} =$

 $\delta_{EE} =$

• For the language $a^*b^* \subseteq \{a, b\}^*$:

$$Q_{a^*b^*} =$$

 $q_{0(a^{*}b^{*})} =$

$$F_{a^*b^*} =$$

$$\delta_{a^*b^*} =$$

- Proposition. C_L recognizes L.
- Proof. We prove by induction on $|w| : w \in L$ iff $w \in L(C_L)$

If |w| = 0 then $w = \varepsilon$, and we have

$$\varepsilon \in L \qquad (w = \epsilon)$$

$$\Leftrightarrow \quad L \in F_L \qquad (\text{definition of } F_L)$$

$$\Leftrightarrow \quad q_{0L} \in F_L \qquad (q_{0L} = L)$$

$$\Leftrightarrow \quad \varepsilon \in L(C_L) \qquad (q_{0L} \text{ is the initial state of } C_L)$$

If |w| > 0, then w = aw' for some $a \in \Sigma$ and $w' \in \Sigma^*$, and we have

$$aw' \in L$$

$$\Leftrightarrow w' \in L^{a} \quad (\text{definition of } L^{a})$$

$$\Leftrightarrow w' \in L(C_{L^{a}}) \quad (\text{induction hypothesis})$$

$$\Leftrightarrow aw' \in L(C_{L}) \quad (\delta_{L}(L, a) = L^{a})$$

Theorem. If L is regular, then C_L is the unique minimal DFA up to isomorphism recognizing L.

Proof.

- 1. C_L is a DFA for L with a minimal number of states.
 - C_L has as many states as residuals.
 - Every DFA for *L* has at least as many states as residuals
- 2. Every minimal DFA for L is isomorphic to C_L .

Let A be an arbitrary minimal DFA for L. Then:

- The states of *A* are in bijection with the residuals of *L*.
- The transitions of A are completely determined by this bijection: if $q \leftrightarrow L^w$, then $\delta(q, a) \leftrightarrow L^{wa}$
- The initial state is the state in bijection with *L*.
- The final states are those in bijection with residuals containing *ε*.

Corollary. A DFA is minimal iff $L(q) \neq L(q')$ for every two distinct states q and q'.

Proof.

 (\Rightarrow) : Let A be a minimal DFA.

Every residual of L(A) is recognized by at least one state of A (holds for every DFA).

Since A is minimal, it has as many states as C_L , and so its number of states is equal to the number of residuals of L(A).

Therefore: distinct states of A recognize distinct residuals of L(A).

Corollary. A DFA is minimal iff $L(q) \neq L(q')$ for every two distinct states q and q'.

Proof.

(⇐): Let A be a DFA such that distinct states recognize distinct languages.

Since every state of A recognizes a residual of L(A), and every residual of L(A) is recognized by some state of A (holds for every DFA), the number of states of A is equal to the number of residuals of L(A).

So A has as many states as C_L , and so it is minimal.

Is it minimal ?



Minimizing DFAs



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Plan for the next slides:

- 1. Computing the language partition
- 2. Quotienting
- 3. Thm: The result is the minimal DFA



State partitions

- Block: set of states.
- Partition: set of blocks such that each state belongs to exactly one block.
- Partition *P* refines partition *P'* if every block of P is contained in some block of *P'*.
- If *P* refines *P'*, then we say that *P* is finer than *P'*, and *P'* is coarser than *P*.
- Language partition: the partition in which two states belong to the same block iff they recognize the same language.

- Start with the partition containing (one or) two blocks:
 - Block 1: Final states (accept ε)
 - Block 2: Non-final states (do not accept ε)
- Iteratively split blocks, ensuring that states recognizing the same language always stay in the same block.
- Blocks that contain at least two states recognizing different languages are called **unstable**.

Finding an unstable block

If two states q_1 , q_2 belong to the same block Bbut $\delta(q_1, a)$ and $\delta(q_2, a)$ belong to different blocks for some $a \in \Sigma$, then B is unstable.



Splitting an unstable block

We say that (a, B_1) and (a, B_2) are splitters of B. A splitter (a, B') splits B into two blocks: states q such that $\delta(q, a) \in B'$, and the rest.



Splitting an unstable block

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Correctness

• The algorithm terminates.

Every execution of the loop increases the number of blocks by 1, and the number of blocks is bounded by the number of states.

- After termination, two states belong to the same block iff they recognize the same language.
 We show that after termination:
 - (1) If two states belong to different blocks, they recognize different languages.
 - (2) If two states recognize different languages, they belong to different blocks.

Correctness

(1) If two states q_1 and q_2 belong to different blocks, they recognize different languages.

By induction on the number k of splittings until q_1 and q_2 are split (put into different blocks).

- k = 0. Then q_1 is final and q_2 non-final, or vice versa, and we are done.
- k → k + 1. Then there are q'₁, q'₂ such that q₁ → q'₁, q₂ → q'₂, and q'₁, q'₂ have been split before q₁, q₂ are split.
 By induction hypothesis q'₁ and q'₂ recognize different languages.
 Since the automaton is a DFA, q₁ and q₂ also recognize different languages.

Correctness

(2) If two states q_1 and q_2 recognize different languages, they belong to different blocks.

Let w be a shortest word that belongs to, say, $L(q_1)$ but not to $L(q_2)$. By induction on the length of w.

- |w| = 0. Then $w = \varepsilon$, q_1 is final, and q_2 is non-final. So q_1 and q_2 belong to different blocks from the start.
- |w| > 0. Then w = aw' for some a, w'. Let $q'_1 = \delta(q_1, a)$ and $q'_2 = \delta(q_2, a)$. Then $L(q'_1) \neq L(q'_2)$ by the DFA property. By induction hypothesis q'_1, q'_2 are put at some some point into different blocks.

If at this point q_1 and q_2 still belong to the same block, then the block becomes unstable and is eventually split.

Quotienting

• Definition: The quotient of a NFA $A = (Q, \Sigma, \delta, q_0, F)$ with respect to a partition P is the NFA

$$A/P = (Q_P, \Sigma, \delta_P, q_{0P}, F_P)$$

where

- $Q_P = P$
- $(B, a, B') \in \delta_P$ iff $(q, a, q') \in \delta$ for some $q \in B$ and some $q' \in B'$
- q_{0P} is the block containing q_0
- F_P is the set of blocks that contain some state of F





Proposition: The quotient of a DFA with respect to its language partition is (isomorphic to) the canonical DFA.

The proof has two parts:

- (1) A DFA and its quotient w.r.t. the language partition recognize the same language.
- (2) The quotient is minimal (and therefore the canonical DFA).

(1) A DFA and its quotient w.r.t. the language partition recognize the same language.

We prove a more general result (for later use):

Lemma: Let A be a NFA, and let P be any partition that refines the language partition P_l . a) For every state q: $L_A(q) = L_{A/P}(B)$, where B is the block containing q.

b) If A is a DFA and $P = P_l$, then A/P is also a DFA.

a) For every state q of A: $L_A(q) = L_{A/P}(B)$, where B is the block containing q.

We prove that for every word $w \in \Sigma$:

$$w \in L_A(q) \Leftrightarrow w \in L_{A/P}(B).$$

By induction on |w|.

•
$$|w| = 0$$
. Then $w = \varepsilon$ and

$$\epsilon \in L_A(q) \text{ iff } q \in F$$

iff $B \subseteq F$ (because *P* refines P_ℓ)
iff $B \in F_P$
iff $\epsilon \in L_{A/P}(B)$

- a) For every state q of A: $L_A(q) = L_{A/P}(B)$, where B is the block containing q.
- |w| > 0. Then w = aw'. There is $q \xrightarrow{a} q'$ in A such that $w' \in L_A(q')$. There is $B \xrightarrow{a} B'$ in A/P such that $q' \in B'$. We have:

$$\begin{array}{ll} aw' \in L_A(q) \mbox{ iff } w' \in L_A(q') & (\text{Def. of } q) \\ & \text{iff } w' \in L_{A/P}(B') & (\text{induction hyp.}) \\ & \text{iff } aw' \in L_{A/P}(B) & (B \xrightarrow{a} B') \end{array}$$

b) If A is a DFA and $P = P_l$, then A/P is also a DFA.

We show: If $B \xrightarrow{a} B_1$ and $B \xrightarrow{a} B_2$, then $B_1 = B_2$.

- There are $q, q' \in B, q_1 \in B_1, q_2 \in B_2$ such that $q \rightarrow q_1$ and $q' \rightarrow q_2$.
- Since $P \subseteq P_l$, q and q' recognize the same language.
- Since A is a DFA, q₁ and q₂ recognize the same language.
- Since $P \subseteq P_l$, $B_1 = B_2$.

- 2) The quotient of a DFA *A* w.r.t. the language partition is the canonical DFA.
- By 1.b, the quotient is a DFA.
- By 1.a, applied to the initial state, A/P_{ℓ} recognizes the same language as A.
- Since the quotient is w.r.t. the language partition, different blocks of the quotient recognize different languages. So A/P is minimal.

Hopcroft's algorithm

- The algorithm for the computation of the language partition is nondeterministic: It does not specify which unstable block to split next.
- Hopcroft's algorithm is a refinement that carefully chooses the split order, using the inverse of the transition function and achieves a complexity of O(mn log n) for a DFA with n states over an m-letter alphabet.
- The algorithm maintains a workset of possible splitters.

Hopcroft's algorithm

- The algorithm maintains a workset of candidate splitters (*a*, *B*).
- When a candidate (*a*, *B*) is taken from the workset, it is applied to all current blocks.
- Observation 1: After applying (*a*, *B*) to all blocks it never brings anything to apply it again

 \Rightarrow it is safe to ensure that candidates removed from the workset are never added to the workset again.

Observation 2: If B is split into B₀ and B₁, then splitting w.r.t. any two of (a, B), (a, B₀), (a, B₁) produces the same result as splitting with respect to all three.

Hopcroft's algorithm

Hopcroft(*A*) **Input:** DFA $A = (Q, \Sigma, \delta, q_0, F)$ **Output:** The language partition P_{ℓ} .

- 1 **if** $F = \emptyset$ or $Q \setminus F = \emptyset$ **then return** $\{Q\}$
- 2 else $P \leftarrow \{F, Q \setminus F\}$
- 3 $\mathcal{W} \leftarrow \{ (a, \min\{F, Q \setminus F\}) \mid a \in \Sigma \}$
- 4 while $\mathcal{W} \neq \emptyset$ do
- 5 pick (a, B') from W
- 6 **for all** $B \in P$ split by (a, B') **do**
- 7 replace B by B_0 and B_1 in P
- 8 for all $b \in \Sigma$ do
- 9 **if** $(b, B) \in W$ then replace (b, B) by (b, B_0) and (b, B_1) in W
- 10 else add $(b, \min\{B_0, B_1\})$ to \mathcal{W}

11 return P

Reducing NFAs

Minimal NFAs are not unique



Finding minimal NFAs is hard

Theorem: The following problem is PSPACEcomplete: Given an NFA A and a number k, decide if there is another NFA B equivalent to A and having at most k states.

Proof idea: We will show later that the following problem is PSPACE complete: given an NFA A over alphabet Σ , decide whether $L(A) = \Sigma^*$.

The problem above can be reduced to this one. This shows PSPACE-hardness.

Reducing NFAs

We wish to use the same idea as before:

- Compute a suitable partition *P* of the states of the NFA.
- Quotient the NFA with respect to this partition.

Requirements on *P* :

- L(A) = L(A/P)
- Efficiently computable

Partitions suitable for reduction

- Recall: For every NFA A and partition P that refines the language partition: L(A) = L(A/P).
- So any such partition is good for reduction.
- A partition refines the language partition iff states in the same block recognize the same language (states in different blocks may not recognize different languages, though!).
- (Observe: Such partitions refine the partition $\{F, Q \setminus F\}$.)

Computing a suitable partition

- Idea: use the same algorithm as for DFA, but with new notions of unstable block and block splitting.
- We must guarantee:

after termination, states of a block recognize the same language

or, equivalently

after termination, states recognizing different languages belong to different blocks

The key observation

If $L(q_1) \neq L(q_2)$ then either

- one of q_1 , q_2 is final and the other non-final, or
- one of q_1, q_2 , say q_1 , has a transition $a \xrightarrow{a} q_1 \xrightarrow{a} q_1'$ such that every *a*-transition $q_2 \xrightarrow{a} q_2'$ satisfies: $L(q_1') \neq L(q_2')$.

Unstable blocks

A block *B* is **unstable** if there are states $q_1, q_2 \in B$, a block *B*' and $a \in \Sigma$ such that

 $\delta(q_1, a) \cap B' \neq \emptyset$ and $\delta(q_2, a) \cap B' = \emptyset$ We say that (a, B') splits B.



Splitting blocks

Splitting an **unstable** block

We say that (a, B') is a splitter of B. A splitter (a, B') splits B into two blocks: states q such that $\delta(q, a) \cap B' \neq \emptyset$, and the rest.



Splitting blocks

Splitting an **unstable** block

We say that (a, B') is a splitter of B. A splitter (a, B') splits B into two blocks: states q such that $\delta(q, a) \cap B' \neq \emptyset$, and the rest.



An example



An example



The algorithm not always computes the language partition



States 2 and 3 recognize the same language: c(d + e)However, the algorithm puts them into different blocks.