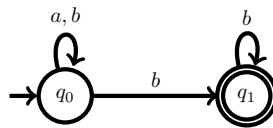


Automata and Formal Languages — Homework 12

Due 27.01.2017

Exercise 12.1

Consider the following Büchi automaton over $\Sigma = \{a, b\}$:



- (a) Sketch $\text{dag}(abab^\omega)$ and $\text{dag}((ab)^\omega)$.
- (b) Let r_w be the ranking of $\text{dag}(w)$ defined by

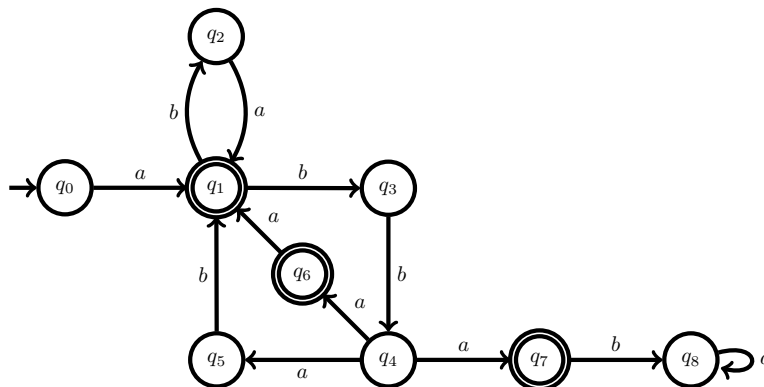
$$r_w(q, i) = \begin{cases} 1 & \text{if } q = q_0 \text{ and } \langle q_0, i \rangle \text{ appears in } \text{dag}(w), \\ 0 & \text{if } q = q_1 \text{ and } \langle q_1, i \rangle \text{ appears in } \text{dag}(w), \\ \perp & \text{otherwise.} \end{cases}$$

Are r_{abab^ω} and $r_{(ab)^\omega}$ odd rankings?

- (c) Show that r_w is an odd ranking if and only if $w \notin L_\omega(B)$.
- (d) Build a Büchi automaton accepting $\overline{L_\omega(B)}$ using the construction seen in class. (Hint: by (c), it is sufficient to use $\{0, 1\}$ as ranks.)

Exercise 12.2

Let B be the following Büchi automaton:



- (a) Execute the emptiness algorithm *NestedDFS* on B .
- (b) Recall that *NestedDFS* is a non deterministic algorithm and different choices of runs may return different lassos. Which lassos of B can be found by *NestedDFS*?

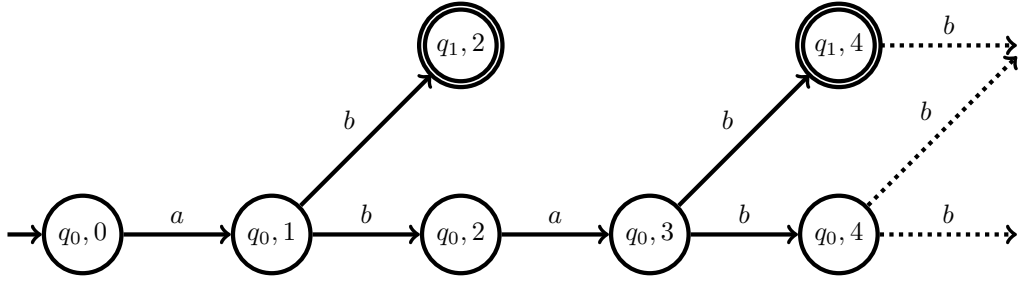
- (c) Show that *NestedDFS* is non optimal by exhibiting some search sequence on B .
- (d) Execute the emptiness algorithm *TwoStack* on B .
- (e) Which lassos of B can be found by *TwoStack*?

Exercise 12.3

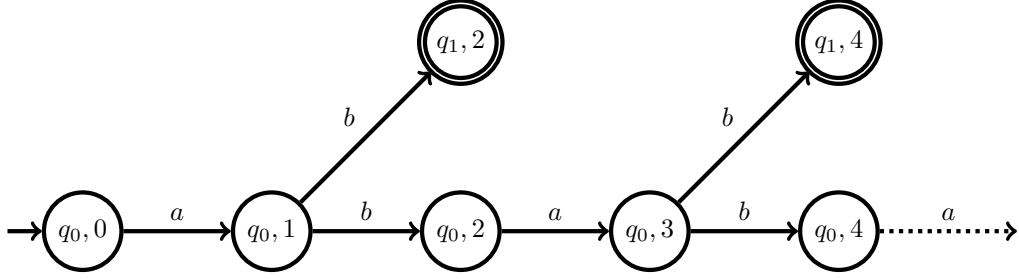
A Büchi automaton is weak if none of its strongly connected components contains both accepting and non-accepting states. Give an emptiness algorithm for weak Büchi automata. What is the complexity of the algorithm?

Solution 12.1

(a) $\text{dag}(abab^\omega)$:



$\text{dag}((ab)^\omega)$:



(b) • r is not an odd rank for $\text{dag}(abab^\omega)$ since

$$\langle q_0, 0 \rangle \xrightarrow{a} \langle q_0, 1 \rangle \xrightarrow{b} \langle q_0, 2 \rangle \xrightarrow{a} \langle q_0, 3 \rangle \xrightarrow{b} \langle q_1, 4 \rangle \xrightarrow{b} \langle q_1, 5 \rangle \xrightarrow{b} \dots$$

is an infinite path of $\text{dag}(abab^\omega)$ not visiting odd nodes infinitely often.

• r is an odd rank for $\text{dag}((ab)^\omega)$ since it has a single infinite path:

$$\langle q_0, 0 \rangle \xrightarrow{a} \langle q_0, 1 \rangle \xrightarrow{b} \langle q_0, 2 \rangle \xrightarrow{a} \langle q_0, 3 \rangle \xrightarrow{b} \langle q_0, 4 \rangle \xrightarrow{a} \langle q_0, 5 \rangle \xrightarrow{b} \dots$$

which only visits odd nodes.

(c) \Rightarrow Let $w \in L_\omega(B)$. We have $w = ub^\omega$ for some $u \in \{a, b\}^*$. This implies that

$$\langle q_0, 0 \rangle \xrightarrow{u} \langle q_0, |u| \rangle \xrightarrow{b} \langle q_1, |u| + 1 \rangle \xrightarrow{b} \langle q_1, |u| + 2 \rangle \xrightarrow{b} \dots$$

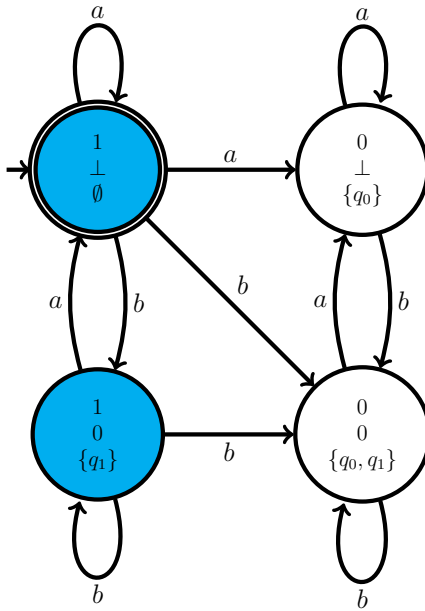
is an infinite path of $\text{dag}(w)$. Since this path does not visit odd nodes infinitely often, r is not odd for $\text{dag}(w)$.

\Leftarrow Let $w \notin L_\omega(B)$. Suppose there exists an infinite path of $\text{dag}(w)$ that does not visit odd nodes infinitely often. At some point, this path must only visit nodes of the form $\langle q_1, i \rangle$. Therefore, there exists $u \in \{a, b\}^*$ such that

$$\langle q_0, 0 \rangle \xrightarrow{u} \langle q_1, |u| \rangle \xrightarrow{b} \langle q_1, |u| + 1 \rangle \xrightarrow{b} \langle q_1, |u| + 2 \rangle \xrightarrow{b} \dots$$

This implies that $w = ub^\omega \in L_\omega(B)$ which is contradiction.

(d) By (c), for every $w \in \{a, b\}^\omega$, if $\text{dag}(w)$ has an odd ranking, then it has one ranging over 0 and 1. Therefore, it suffices to execute *CompNBA* with rankings ranging over 0 and 1. We obtain the following Büchi automaton:



★ Actually, by (c), it is sufficient to only explore the blue states as they correspond to the family of rankings $\{r_w : w \in \Sigma^\omega\}$.

Solution 12.2

- (a) Let us assume that the algorithms always pick states in ascending order with respect to their indices. *dfs1* visits $q_0, q_1, q_2, q_3, q_4, q_5, q_6$, then calls *dfs2* which visits $q_6, q_1, q_2, q_3, q_4, q_5, q_6$ and reports “non empty”.
- (b) Since q_7 does not belong to any lasso, only lassos containing q_1 or q_6 can be found. In every run of the algorithm, *dfs1* blackens q_6 before q_1 . The only lasso containing q_6 is: $q_0, q_1, q_3, q_4, q_6, q_1$. Therefore, this is the only lasso that can be found by the algorithm.
- (c) The execution given in (a) shows that *NestedDFS* is non optimal since it returns the lasso $q_0, q_1, q_3, q_4, q_6, q_1$ even though the lasso q_0, q_1, q_2, q_1 was already appearing in the explored subgraph.
- (d) Let us assume that the algorithms always pick states in ascending order with respect to their indices. The algorithm reports “non empty” after the following execution:

$\begin{array}{l} C.\text{push}(q_0) \\ V.\text{push}(q_0) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline & \end{array}$	$\begin{array}{l} C.\text{push}(q_1) \\ V.\text{push}(q_1) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline q_1 & q_1 \\ q_0 & q_0 \end{array}$	$\begin{array}{l} C.\text{push}(q_2) \\ V.\text{push}(q_2) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline q_2 & q_2 \\ q_1 & q_1 \\ q_0 & q_0 \end{array}$	$C.\text{pop}() \rightarrow$	$\begin{array}{c c} C & V \\ \hline & q_2 \\ q_1 & q_1 \\ q_0 & q_0 \end{array}$	$C.\text{pop}() \rightarrow$	$\begin{array}{c c} C & V \\ \hline & q_2 \\ & q_1 \\ q_0 & q_0 \end{array}$
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- (e) All of them. The lasso q_0, q_1, q_2, q_1 is found by the above execution. The lasso $q_0, q_1, q_3, q_4, q_6, q_1$ is found by the following execution:

$\begin{array}{l} C.\text{push}(q_0) \\ V.\text{push}(q_0) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline & \end{array}$	$\begin{array}{l} C.\text{push}(q_1) \\ V.\text{push}(q_1) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline & \end{array}$	$\begin{array}{l} C.\text{push}(q_3) \\ V.\text{push}(q_3) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline q_3 & q_3 \\ q_1 & q_1 \\ q_0 & q_0 \end{array}$	$\begin{array}{l} C.\text{push}(q_4) \\ V.\text{push}(q_4) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline q_4 & q_4 \\ q_3 & q_3 \\ q_1 & q_1 \\ q_0 & q_0 \end{array}$	$\begin{array}{l} C.\text{push}(q_6) \\ V.\text{push}(q_6) \end{array} \rightarrow$	$\begin{array}{c c} C & V \\ \hline q_6 & q_6 \\ q_4 & q_4 \\ q_3 & q_3 \\ q_1 & q_1 \\ q_0 & q_0 \end{array}$	$C.\text{pop}() \rightarrow$	$\begin{array}{c c} C & V \\ \hline & q_6 \\ q_4 & q_4 \\ q_3 & q_3 \\ q_1 & q_1 \\ q_0 & q_0 \end{array}$
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The lasso $q_0, q_1, q_3, q_4, q_5, q_1$ is found by the following execution:

	C	V		C	V		C	V		C	V		C	V		C	V		
$C.push(q_0)$ $V.push(q_0)$	\rightarrow			$C.push(q_1)$ $V.push(q_1)$	\rightarrow			$C.push(q_3)$ $V.push(q_3)$	\rightarrow			$C.push(q_4)$ $V.push(q_4)$	\rightarrow	q_4	q_4	$C.push(q_5)$ $V.push(q_5)$	\rightarrow	q_5	q_5
		q_0	q_0			q_1	q_1			q_3	q_3			q_3	q_3			q_3	q_3
		q_0	q_0			q_0	q_0			q_1	q_1			q_1	q_1			q_1	q_1
		q_0	q_0			q_0	q_0			q_0	q_0			q_0	q_0			q_0	q_0

	C	V		C	V		C	V		C	V
$C.pop()$	\rightarrow	q_4	q_4	$C.pop()$	\rightarrow	q_3	q_3	$C.pop()$	\rightarrow	q_1	q_1
		q_3	q_3			q_3	q_3			q_1	q_1
		q_1	q_1			q_1	q_1			q_1	q_1
		q_0	q_0			q_0	q_0			q_0	q_0

Solution 12.3

The following algorithm works in linear time:

Input: Weak Büchi automaton $B = (Q, \Sigma, \delta, q_0, F)$.

Output: $L_\omega(B) = \emptyset?$

$S, V \leftarrow \emptyset$

$\text{dfs}(q_0)$

report “empty”

$\text{dfs}(q)$:

$S.add(q)$

$V.add(q)$

for $r \in \text{succ}(q)$ **do**

if $r \notin S$ **then**

$\text{dfs}(r)$

else if $r \in V$ and $r \in F$ **then**

report “non empty”

$V.remove(q)$
