

## Automata and Formal Languages — Homework 6

Due 25.11.2016

### Exercise 6.1

Let  $\text{val} : \{0, 1\}^* \rightarrow \mathbb{N}$  be such that  $\text{val}(w)$  is the number represented by  $w$  with the “least significant bit first” encoding.

- (a) Give a transducer that doubles numbers, i.e. a transducer accepting

$$L_1 = \{[x, y] \in (\{0, 1\} \times \{0, 1\})^* : \text{val}(y) = 2 \cdot \text{val}(x)\}.$$

- (b) Give an algorithm that takes  $k \in \mathbb{N}$  as input, and that produces a transducer  $A_k$  accepting

$$L_k = \{[x, y] \in (\{0, 1\} \times \{0, 1\})^* : \text{val}(y) = 2^k \cdot \text{val}(x)\}.$$

(Hint: use (a) and consider operations seen in class.)

- (c) Give a transducer for the addition of two numbers, i.e. a transducer accepting

$$\{[x, y, z] \in (\{0, 1\} \times \{0, 1\} \times \{0, 1\})^* : \text{val}(z) = \text{val}(x) + \text{val}(y)\}.$$

- (d) For every  $k \in \mathbb{N}_{>0}$ , let

$$X_k = \{[x, y] \in (\{0, 1\} \times \{0, 1\})^* : \text{val}(y) = k \cdot \text{val}(x)\}.$$

Suppose you are given transducers  $A$  and  $B$  accepting respectively  $X_a$  and  $X_b$  for some  $a, b \in \mathbb{N}_{>0}$ . Sketch an algorithm that builds a transducer  $C$  accepting  $X_{a+b}$ . (Hint: use (b) and (c).)

- (e) Let  $k \in \mathbb{N}_{>0}$ . Using (b) and (d), how can you build a transducer accepting  $X_k$ ?

- (f) Show that the following language has infinitely many residuals, and hence that it is not regular:

$$\{[x, y] \in (\{0, 1\} \times \{0, 1\})^* : \text{val}(y) = \text{val}(x)^2\}.$$

### Exercise 6.2

Let  $\text{LSBF}_k : \{0, 1, \dots, 2^k - 1\} \rightarrow \{0, 1\}^k$  be such that  $\text{LSBF}_k(n)$  is the “least significant bit first” encoding of size  $k$  of  $n$ .

- (a) For every language  $L \subseteq \{0, 1\}^*$  of length  $k \in \mathbb{N}$ , we define  $L + 1 = \{\text{LSBF}_k(\text{val}(w) + 1 \bmod 2^k) : w \in L\}$ .

Give an algorithm that takes a state  $q$  of the master automaton as input, and that computes the state of  $L(q) + 1$ .

- (b) Let  $A = (Q, \{0, 1\}, \delta, q_0, F)$  be a DFA for some language of length  $k$ . Let  $X = \{\text{val}(w) : w \in L(A)\}$ . In terms of  $X$ , describe the set of numbers accepted by  $A' = (Q, \{0, 1\}, \delta', q_0, F)$  where  $\delta'(q, b) = \delta(q, 1 - b)$ .

**Solution 6.1**

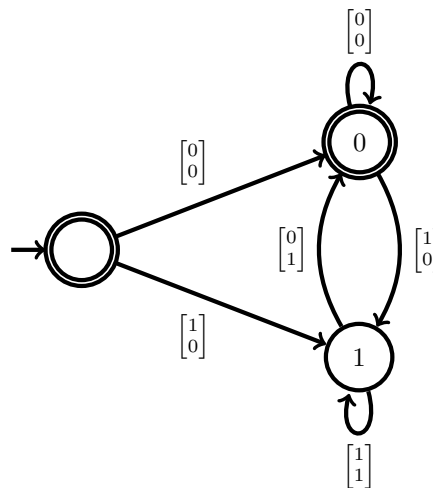
- (a) Let  $[x_1x_2 \cdots x_n, y_1y_2 \cdots y_n] \in (\{0, 1\} \times \{0, 1\})^n$  where  $n > 1$ . Multiplying a binary number by two shifts its bits and adds a zero. For example, the word

$$\begin{bmatrix} 10110 \\ 01011 \end{bmatrix}$$

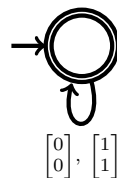
belongs to the language since it encodes  $[13, 26]$ . Thus, we have  $\text{val}(y) = 2 \cdot \text{val}(x)$  if, and only if  $y_1 = 0$ ,  $x_n = 0$ , and  $y_i = x_{i-1}$  for every  $1 < i \leq n$ . From this observation, we build a transducer that

- makes sure the first bit of  $y$  is 0,
- ensures that  $y$  is consistent with  $x$  by keeping the last bit of  $x$  in memory,
- accepts  $[x, y]$  if the last bit of  $x$  is 0.

Note that  $[\varepsilon, \varepsilon]$  and  $[0, 0]$  both encode  $[0, 0]$ . Therefore, they should also be accepted since  $2 \cdot 0 = 0$ . We obtain the following transducer:



- (b) Let  $A_0$  be the following transducer accepting  $\{[x, y] \in (\{0, 1\} \times \{0, 1\})^* : y = x\}$ :



Let  $A_1$  be the transducer obtained in (a). For every  $k > 1$ , we define  $A_k = \text{Join}(A_{k-1}, A_k)$ . A simple inductions show that  $L(A_k) = L_k$  for every  $k \in \mathbb{N}$ .

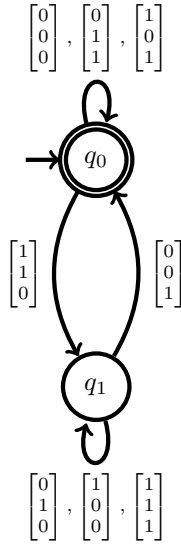
- (c) We build a transducer that computes the addition by keeping the current carry bit. Consider some tuple  $[x, y, z] \in \{0, 1\}^3$  and a carry bit  $r$ . Adding  $x, y$  and  $r$  leads to the bit

$$z = x + y + r \bmod 2. \tag{1}$$

Moreover, it gives a new carry bit  $r'$  such that  $r' = 1$  if  $x + y + r > 1$  and  $r' = 0$  otherwise. The following tables identifies the new carry bit  $r'$  of the tuples that satisfy (1):

	$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$
$r = 0$	0	x	x	0	x	0	1	x
$r = 1$	x	0	1	x	1	x	x	1

We deduce our transducer from the above table:



(d) Let  $A = (Q_A, \{0, 1\}, \delta_A, q_{0A}, F_A)$  and  $B = (Q_B, \{0, 1\}, \delta_B, q_{0B}, F_B)$ . Let  $D = (Q_D, \{0, 1\}, \delta_D, q_{0D}, F_D)$  be the transducer for addition obtained in (c). We define  $C$  as  $C = (Q_C, \{0, 1\}, \delta_C, q_{0C}, F_C)$  where

- $Q_C = Q_A \times Q_B \times Q_D$ ,
- $q_{0C} = (q_{0A}, q_{0B}, q_{0D})$ ,
- $F_C = F_A \times F_B \times F_D$ ,

and

$$(p, p', p'') \xrightarrow{[a, c]}_C (q, q', q'') \iff \exists b, b' \in \{0, 1\} \text{ s.t. } p \xrightarrow{[a, b]}_A q, p' \xrightarrow{[a, b']}_B q' \text{ and } p'' \xrightarrow{[b, b', c]}_D q'' .$$

(e) Let  $\ell = \lfloor \log_2(k) \rfloor$ . There exist  $c_0, c_1, \dots, c_\ell \in \{0, 1\}$  such that  $k = c_0 \cdot 2^0 + c_1 \cdot 2^1 + \dots + c_\ell \cdot 2^\ell$ . Let  $I = \{0 \leq i \leq \ell : c_i = 1\}$ . Note that  $k = \sum_{i \in I} 2^i$ . Therefore, it suffices to obtain  $A_i$  from (b) for each  $i \in I$ , and to combine them using (d).

(f) For every  $n \in \mathbb{N}_{>0}$ , let

$$u_n = \begin{bmatrix} 0^n 1 \\ 0^n 0 \end{bmatrix} \text{ and } v_n = \begin{bmatrix} 0^{n-1} 0 \\ 0^{n-1} 1 \end{bmatrix} .$$

Let  $i, j \in \mathbb{N}_{>0}$  be such that  $i \neq j$ . We claim that  $L^{u_i} \neq L^{u_j}$ . We have

$$u_i v_i = \begin{bmatrix} 0^i 1 0^i \\ 0^{2i} 1 \end{bmatrix} \text{ and } u_j v_j = \begin{bmatrix} 0^j 1 0^j \\ 0^{i+j} 1 \end{bmatrix} .$$

Therefore,  $u_i v_i$  encodes  $[2^i, 2^{2i}]$ , and  $u_j v_j$  encodes  $[2^j, 2^{i+j}]$ . We observe that  $u_i v_i$  belongs to the language since  $2^{2i} = (2^i)^2$ . However,  $u_j v_j$  does not belong to the language since  $2^{i+j} \neq 2^{2j} = (2^j)^2$ .  $\square$

### Solution 6.2

(a) We have

$$L + 1 = \begin{cases} \emptyset & \text{if } L = \emptyset, \\ \{\varepsilon\} & \text{if } L = \{\varepsilon\}, \\ 1 \cdot L^0 \cup 0 \cdot (L^1 + 1) & \text{otherwise.} \end{cases}$$

This observation gives rise to an algorithm:

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**Input:** state  $q$  of the master automaton.

**Output:** state  $q'$  such that  $L(q') = L(q) + 1$ .

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1 plus-one(q) :  
2   if  $q \in \{q_0, q_\varepsilon\}$  then  
3     return  $q$   
4   else  
5      $r \leftarrow \text{plus-one}(q^1)$   
6     return  $\text{make}(r, q^0)$ 
```

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- (b)  $A'$  flips the bits of the numbers accepted by  $A$ . Thus, the numbers accepted by  $A'$  are  $\{2^k - 1 - n : n \in X\}$ . In combination with (a), this allows to multiply a set of numbers by  $-1$  in two's complement representation.